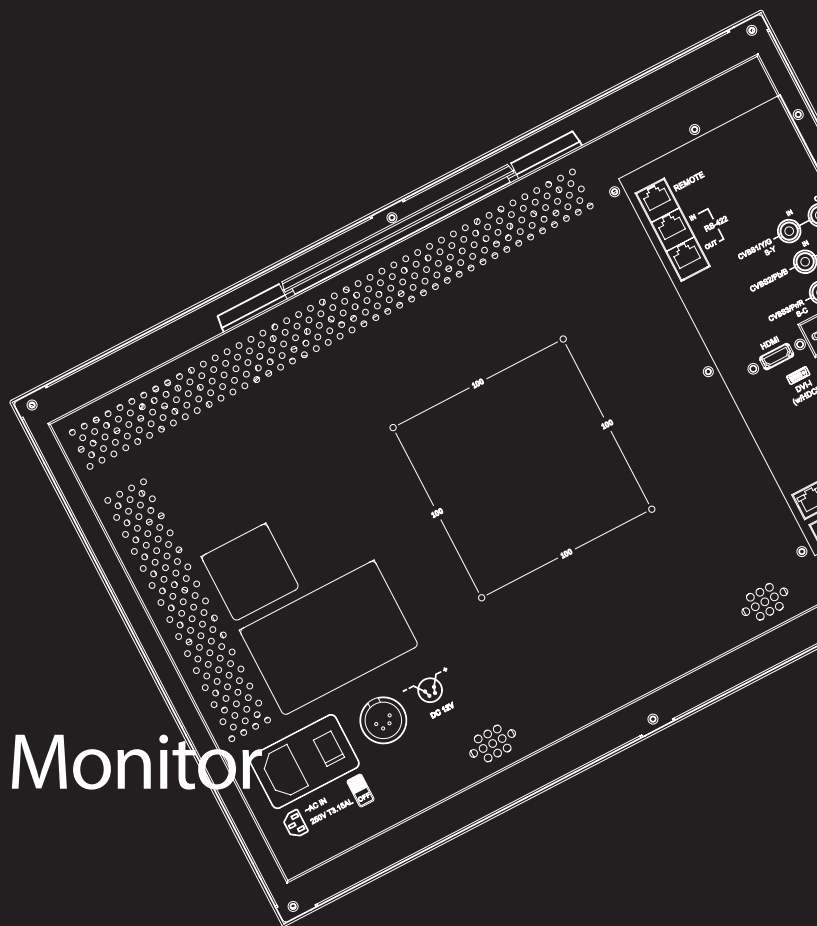


LVM-181S LVM-242S

MULTI FORMAT LCD Monitor

Operation manual_V1.2





FCC (Federal Communications Commission)

This equipment has been tested and found to comply with the limits for class A digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment.

This equipment generates, uses and can radiate radio frequency energy and if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential to correct the interference at his own expense

CAUTION: Change or modifications not expressly approved by the manufacturer responsible for compliance could void the user's authority to operate the equipment.

Disposal of Old Electrical & Electronic Equipment

(Applicable in the European Union and other European countries with separate collection systems)

This symbol on the product or on its packing indicates that this product shall not be treated as household waste.

Instead it shall be handed over to the applicable collection point for the recycling of electrical and electronic equipment.

By ensuring this product is disposed of correctly, you will help prevent potential negative consequence for the environment and human health, which could otherwise be caused by inappropriate waste handling of this product. The recycling of materials will help to conserve natural resources.

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01 CAUTION

- Power Requirements
LXM-180U/180P/240U/240P
: AC 100~240V(50~60Hz) / DC 12V~24V
LXM-320P/550U
: AC 100~240V(50~60Hz)
- Apply waterproof measures when using the monitor outdoors.
- All operating instructions must be read and understood before the product is operated.
- These safety and operating instructions must be kept in a safe place for future reference.
- All warnings on the product and in the instructions must be observed closely.
- All operating instructions must be followed.
- Do not use attachments not recommended by the manufacturer.
Use of inadequate attachments can result in accidents.
- This product must be operated on a power source specified on the specification label.
If you are not sure of the type of power supply used in your home, consult your dealer or local power company. For units designed to operate on batteries or another power source, refer to the operating instructions.
- The power cords must be routed properly to prevent people from stepping on them or objects from resting on them. Check the cords at the plugs and the product.
- Do not overload AC outlets or extension cords. Overloading can cause fire or electric shock.
- Never insert an object into the product through vents or openings. High voltage flows in the product, and inserting an object can cause electric shock and/or short internal parts.
For the same reason, do not spill water or liquid on the product.
- If any of the following conditions occur, unplug the power cord from the AC outlet, and request a qualified service person to perform repairs.
 - a. When the power cord or plug is damaged.
 - b. When liquid was spilled on the product or when objects have fallen into the product.
 - c. When the product has been exposed to rain or water.
 - d. When the product does not operate properly as described in the operating instructions.
Do not touch the controls other than those described in the operating instructions.
 - e. When the product has been dropped or damaged.
 - f. When the product displays an abnormal condition.
Any noticeable abnormality in the product indicates that the product needs servicing.
- In case the product needs replacement parts, make sure that the service person uses replacement parts specified by the manufacturer, or those with the same characteristics and performance as the original parts. Use of unauthorized parts can result in fire, electric shock and/or other danger.
- Upon completion of service or repair work, request the service technician to perform safety checks to ensure that the product is in proper operating condition.
- The power cord plug shall be connected to a MAINS socket outlet with a protective earthing connection.
- When mounting the product be sure to install the product according to the method recommended by the manufacturer.
- Do not attempt to repair the product yourself. Removing covers can expose you to high voltage and other dangerous conditions. Request a qualified service person to perform servicing.
- Unplug the power cord from the AC outlet before cleaning the product. Use a damp cloth to clean the product.
Do not use liquid cleaners or aerosol cleaners.
- Unplug the power cord from the AC outlet if you do not use the product for considerably long time.
- Do not use the product near water, such as bath tub, washbasin, kitchen sink and laundry tub, swimming pool and in a wet basement.
- Keep the product away from direct sunlight.

01 CAUTION

- Do not place the product on an unstable cart, stand, tripod or table. Placing the product on an unstable base can cause the product to fall, resulting in serious personal injuries as well as damage to the product. Use only a cart, stand, tripod, bracket or table recommended by the manufacturer or sold with the product. When mounting the product on a wall, be sure to follow the manufacturer's instruction. Use only the mounting hardware recommended by the manufacturer.
- When relocating the product placed on a cart, it must be moved with the utmost care. Sudden stops, excessive force and uneven floor surface can cause the product to fall from the cart.
- Infrared devices can cause noise or malfunction under condition as below.
 - a. Parts of the body come into contact with the infrared transmitter or acoustic device.
 - b. Obstacles can cause electrical changes if there is a partition in the middle or in the wall.
 - c. Exposure to radio interference from medical equipment, microwave ovens, wireless LAN devices, etc. with the same frequency band.
- The vents and other openings in the cabinet are designed for ventilation. Do not cover or block these vents and openings since insufficient ventilation can cause overheating and/or shorten the life of the product. Do not place the product on a bed, sofa, rug or other similar surface, since they can block ventilation openings. This product is not designed for built-in installation; do not place the product in an enclosed place such as a bookcase or rack, unless proper ventilation is provided or the manufacturer's instructions are followed.
- When installing the product on the rack, the inside of the product would be overheated due to heat from other devices nearby and the decreased air circulation, which could damage to the monitor. To prevent the damage, please have enough space for the monitor and use fans to avoid heat and maintain the operating temperature. (Refer to the specifications of the product).
- The LCD panel used in this product is made of glass. Therefore, it can break when the product is dropped or applied with impact. Be careful not to be injured by broken glass pieces in case the LCD panel breaks.
- Keep the product away from heat sources such as radiators, heaters, stoves and other heat generating products (including amplifiers).
- If the still image is displayed on the screen in the same position for a long period of time, the permanent burn-in on the LCD panel may occur. So, do not display characters or markers continuously. If the video signals or image patterns are continuously displayed at the maximum or high level of luminance, the image smearing or flicker may occur on the screen because of the LCD panel's structure and characteristics of materials used. When the permanent burn-in, image smearing, or other damages happen on the LCD panel due to the improper use by the end user, the warranty service is not applied.

WARNING



<Main Switch>

- | means Power on when pressing
- means Power off when pressing



<Beside critical components in circuit diagram>

To identify any terminal which is intended for connection to an external conductor for protection against electric shock in case of a fault, or the terminal of a protective earth (ground) electrode.



<Near the main terminal block>

This mark indicates the possibility of injury or damage to property.

02 MAIN FEATURES

LXM series monitors contain the following features.

- **Support Various Interfaces**

- This product supports various input and output interfaces below.

- 4 x 12G-SDI Input
- 2 x SFP Input
- 1 x HDMI(2.0) Input
- 1 x Reference Input
- 4 x 12G-SDI Output
- 2 x Processed Output

- **HDR Monitoring**

- The LXM series monitors support various HDR EOTFs, including PQ and HLG, which allow the monitors to display HDR content accurately and faithfully.

- **HDR vs SDR Comparison**

- In Picture-by-Picture mode, the LXM series monitors allow users to display the same video side by side, apply HDR on one side and SDR on the other side, and compare the images.

- **Accurate Color Reproduction with Wide Color Gamut**

- The LXM series monitors offer exceptional color performance with a DCI-P3 color space coverage of 98% and the ability to display 1.073 billion colors.

- **Custom 3D LUT Import**

- With the LXM series monitors, users can load and apply their own 3D LUT files, generated by color grading tools.

- **Quad-View Display**

- The LXM series monitors support the Quad view display, allowing up to four different video inputs to be shown on a single screen simultaneously.
Four different 12G-SDI videos can be displayed.

- **Auto Detection of SDI Payload ID**

- This function enables the LXM monitors to detect EOTF and Color Space information from the video payload ID using SMPTE ST 352 automatically when an SDI signal is connected.

- **Various Audio Monitoring Functions**

- The LXM series monitors offer the various audio monitoring tools such as Audio Level Meter and Audio Phase Meter.

- **Various Scope**

- **Waveform, Vector Scope, Histogram**

- The LXM can display the input signal's Waveform, VectorScope, and Histogram. Both the Waveform and VectorScope offer multiple modes and can be shown simultaneously.

- **Fast Mode**

- This function can be used to minimize the de-interlacing processing time delay and improves the quality of fast moving and fine details under interlaced format.

- **Reference Input for Genlock**

- The LXM series monitors are equipped with a Reference input for genlock.

- **Processed Output**

- This output port provides additional flexibility in color management and monitoring with the following modes.
 - 3G-SDI Quad Link Input to 12G-SDI Single Link Output
 - 12G-SDI Input to 3G-SDI Down Scaling Output
 - HDMI/SFP Input to SDI Output
 - Camera LUT Applied Image Output
 - Custom 3D LUT Applied Image Output

- **Firmware Update via Ethernet**

- All LXM monitors can be connected to Ethernet, enabling convenient remote firmware updates over the network.

- **Closed Caption (CC-608, CC-708, OP47)**

- **Video Range**

- **Blue/Mono Only**

- **H/V Delay**

- **H Flip, V Flip**

- **Timecode Display**

- **Marker**

- **Luma(Y') Zone Setting**

- **Focus Assist / Range Error**

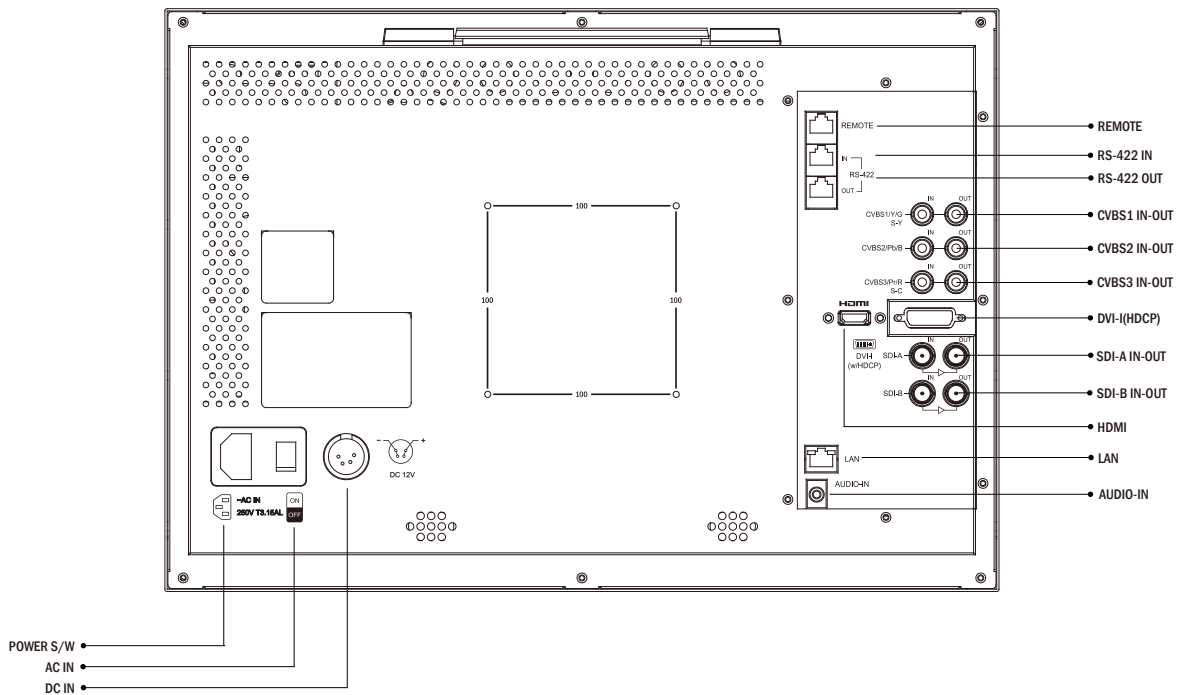
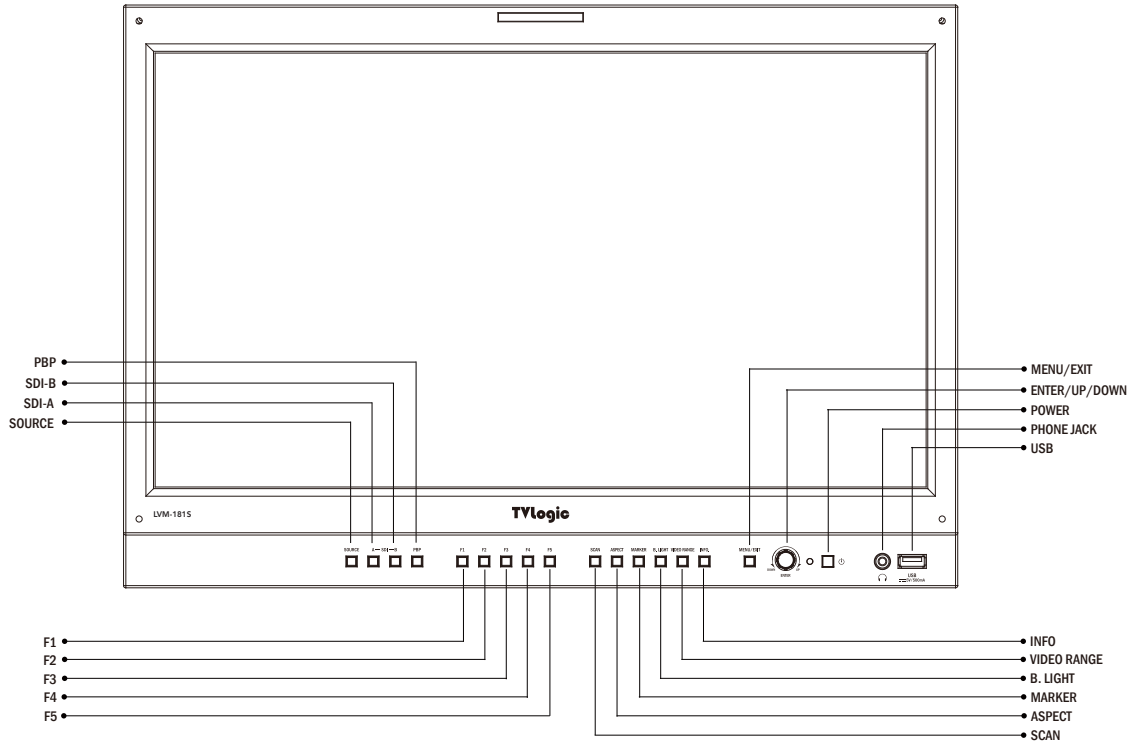
- **Scan / User Aspect**

- **Dynamic UMD / Tally**

- **Remote Control via Ethernet, RS-422, GPI**

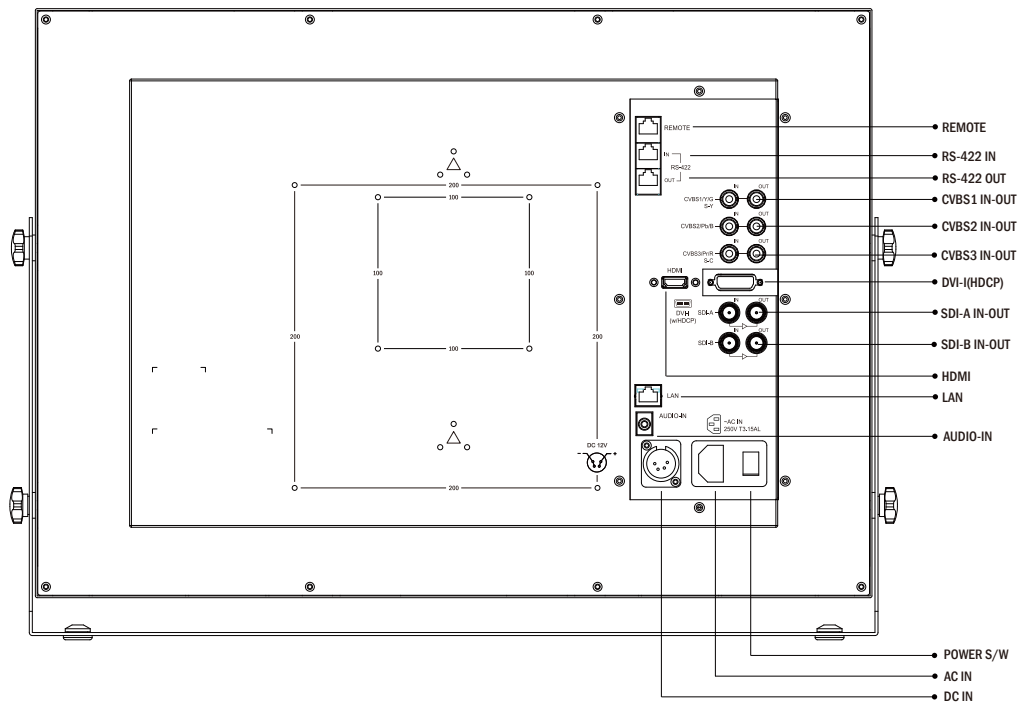
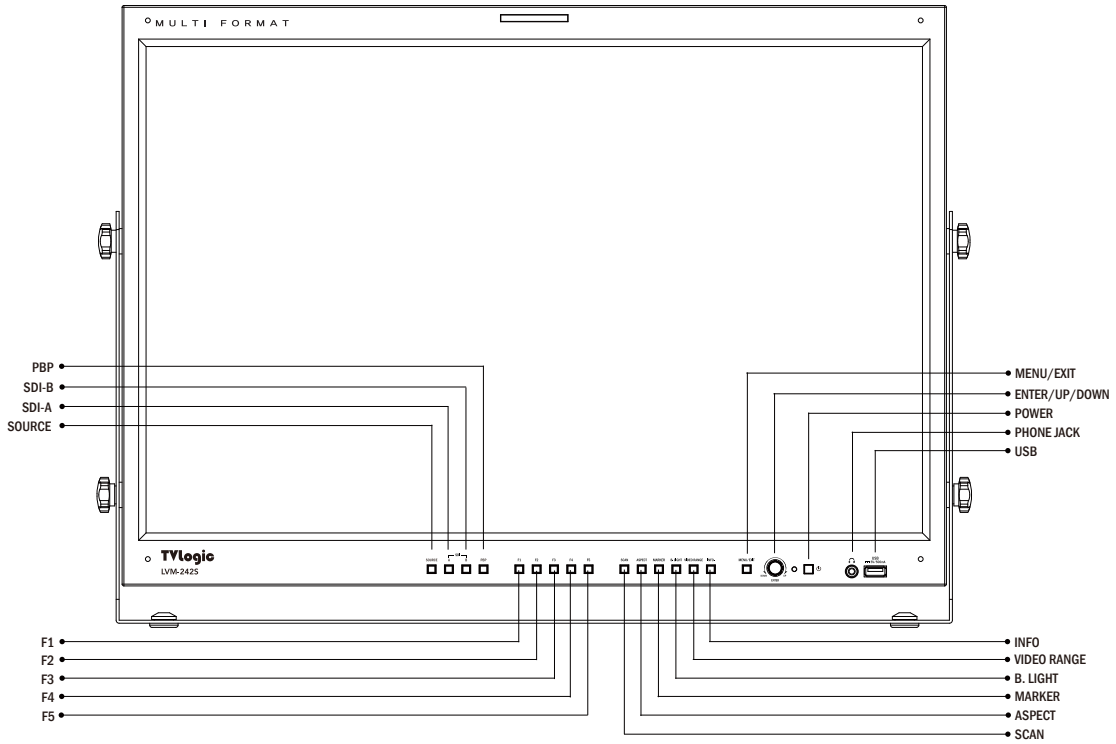
03 CONTROLS & FUNCTIONS

LVM-181S ALL PART (FRONT / REAR)



03 CONTROLS & FUNCTIONS

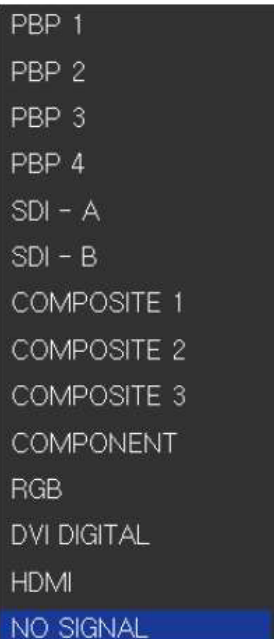
LVM-242S ALL PART (FRONT / REAR)



03 CONTROLS & FUNCTIONS

LVM-181S / LVM-242S FRONT

- **[FRONT TALLY] Lamp**
 - Tally lamp that can be toggled in green or red using the REMOTE(RJ-45) port.
- **[POWER INDICATOR] Lamp**
 - Indicates the condition and power status of the unit.
 - The lamp turns off when the power is disconnected.
 - Standby mode is indicated by a red LED light.
 - Normal (active) mode is indicated by a Green LED light.
 - If the power is disconnected and then connected again while the monitor is working, it is restored to the previous condition.
- **[POWER]**
 - Used to turn the power on and off.
- **[SOURCE]**
 - Used to select the desired input source or used to select the PBP Mode. Use the Knob to select and active the input mode or PBP mode.
- **[SCAN]**
 - Used to change the scan mode.
- **[ASPECT]**
 - Used to change the various display ratio between 4:3 and 16:9.
 - When the aspect ratio of the input signal is not 16:9, it is fixed to 16:9.
- **[MARKER]**
 - Used to activate/deactivate the Marker.
 - The desired marker can be displayed on the screen properly when the type of marker selected from the main menu.
- **[F1] ~ [F3]**
 - These buttons are the shortcut keys in order to activate preassigned functions immediately.
- **[MENU/EXIT]**
 - Used to activate the OSD menu.
 - When the OSD menu is activated, press this button to exit from the menu.
- **[KNOB] (UP/DOWN/ENTER)**
 - Used to move within the menu when OSD menu is activated and is also used to decrease or increase the value of the selected feature.
 - Press the Knob to select the main menu and sub menus.
- **[USB] (USB-A)**
 - This terminal is used to upgrade the firmware or color calibration made by TVLogic.
- **[AUDIO OUT] (Phone jack)**
 - Selects the Left/Right Audio disembedded signal output or HDMI input signal or external stereo signal is output through the internal speaker or the phone jack.



PBP 1
PBP 2
PBP 3
PBP 4
SDI - A
SDI - B
COMPOSITE 1
COMPOSITE 2
COMPOSITE 3
COMPONENT
RGB
DVI DIGITAL
HDMI
NO SIGNAL

03 CONTROLS & FUNCTIONS

LVM-181S / LVM-242S REAR

- **[REMOTE] (RJ-45)**
 - Provides connection to control equipment (parallel switch) for external monitor control.
 - Features of each pin can be changed.
- **[RS422 IN & OUT] (RJ-45)**
 - Used to control the monitor with protocol provided by TVLogic or to support TSL protocol.
- **[CVBS1~3/YPbPr/S-Y B S-C IN & OUT] (BNC)**
 - Signal Input and Output terminal for Analog signals.
 - Video input connection method.

Connector	Composite	Component	
1	CVBS1	Y	G
2	CVBS2	Pb	B
3	CVBS3	Pr	R

- **[HDMI IN] (HDMI-A)**
 - Signal input terminal for HDMI signal.
- **[DVI IN] (DVI-I)**
 - Signal input terminal for DVI DIGITAL or DVI ANALOG signal.
- **[SDI-A/B IN & OUT] (BNC)**
 - Signal input terminal for SD/HD/3G-SDI
 - The SDI-B OUT terminal supports only the Direct Loop Through method which the input signal fed to the SDI-B IN terminal is output as it is.
 - The SDI-A OUT terminal supports two output modes:
 - 1) Direct Loop Through, which outputs the input signal as it is input to the SDI-A IN port
 - 2) The output signal format is fixed to 1920x1080@60Hz and the Camera LUT is applied.

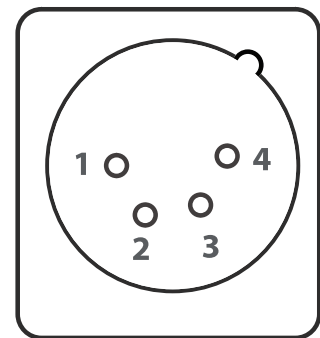
* SDI Output is not activated when the unit is turned off or in Standby mode.

- **LAN (RJ-45)**
 - Provides connection to control equipment for external monitor control.
- **[AUDIO IN] (Phone Jack)**
 - Inputs external audio.
- **[AC IN]**
 - LVM-181S, LVM-242S: 100 ~ 240V AC 50/60Hz
- **[POWER S/W]**
 - Power On/Off switch
- **[DC IN]**
 - LVM-181S: 12V DC
 - LVM-242S: 12V ~ 24V DC

DC IN socket

1,2 : GND

3,4 : +12V / +24V



<WARNING!!>

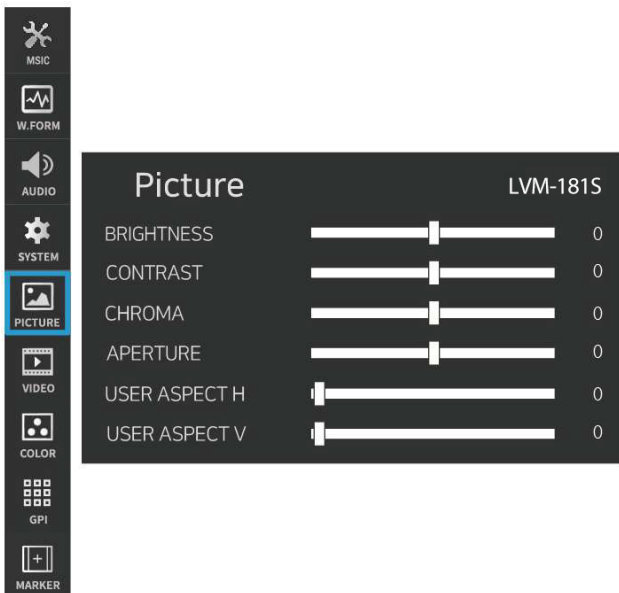
When using the product make sure to ground, whenever possible, before connecting the input signal cable in order to prevent any possible damage to the product or connected devices. The damage may include signal noise, malfunction of main board or display panel. And the connected devices such as camera or video source player may also be influenced through signal cable. Please check if the AC power source and the power extender or power distributor is grounded.

04 MENU TREE & ADJUSTMENT

MENU CONSTRUCTION & MENU CONTROL & MENU CONTROL SEQUENCE & MENU TREE

[1] Menu Construction

- This product can be controlled and set system-wise through OSD displayed on the screen.
- The menu construction of this product is displayed as follows.



[2] Menu Control

- You can control various functions using MENU, KNOB, and other buttons on the front of the monitor.

[3] Menu Control Sequence

- Menu control sequence follows the order below.
 1. Press the MENU button to activate the OSD menu.
 2. Move to a desired menu by rotating the Knob.
 3. Press the Knob to select the menu and move to a sub menu by rotating the Knob.
 4. Press the Knob to select the desired sub menu. (The selected sub menu will be highlighted.)
 5. Press the Knob or MENU button to save the new value after adjusting the desired value by rotating the Knob.
 6. Press the MENU button to return to the previous menu, and if there is no previous menu, the OSD menu will be removed from the screen.

04 MENU TREE & ADJUSTMENT

MENU CONSTRUCTION & MENU CONTROL & MENU CONTROL SEQUENCE & MENU TREE

[4] Menu Tree

PICTURE	BRIGHTNESS
	CONTRAST
	CHROMA
	SHARPNESS
	USER ASPECT H
	USER ASPECT V
VIDEO & DISPLAY	EHS(DE-INT) MODE
	FAST MODE
	3G FORMAT
	VIDEO RANGE SELECT
	TIME CODE ENABLE
	BLUE ONLY
	H/V DELAY
	H FLIP
	V FLIP
	CLOSED CAPTION
	CC INFO
	DECODE CHANNEL (608)
	CAPTION SERVICE (708)
	TELETEXT PAGE

COLOR	STANDARD
	VIDEO RANGE
	PEAK LUMINANCE
	BLACK LEVEL
	COLOR GAMUT
	COLOR TEMP.
	EOTF
	EETF
	HLG SG
	SG
	CAMERA LUT
	CUSTOM 3D LUT
	COLOR Temp.
	GAIN RED
	GAIN GREEN
	GAIN BLUE
	BIAS RED
	BIAS GREEN
	BIAS BLUE
	COLOP COPY
	COLOR SPACE
	GAMMA
	BACK LIGHT

04 MENU TREE & ADJUSTMENT

MENU CONSTRUCTION & MENU CONTROL & MENU CONTROL SEQUENCE & MENU TREE

[4] Menu Tree

GPI	PIN 1 ~ PIN 8
	DHCP
	ID ADDRESS
	SUBNET MASK
	GATEWAY
	PORT NO.
	SETTING APPLY
	GROUP ID
	MONITOR ID
	UMD DISPLAY
	UMD BG. TRANS
	UMD FONT SIZE
	UMD CHARACTER
	UMD CHAR. COLOR
	D-UMD TALLY TYPE
	TALLY1 COLOR
	TALLY2 COLOR
	TALLY3 COLOR
	TALLY4 COLOR

MARKER	MARKER
	CENTER MARKER
	SAFETY AREA
	FIT MARKER
	MARKER MAT
	MARKER COLOR
	MARKER THICKNESS
	USER MARKER H1
	USER MARKER H2
	USER MARKER V1
	USER MARKER V2
	SUB MARKER
	SUB CENTER MARKER
	SUB SAFETY AREA
Function Key	KEY LED
	F1 KEY MAPPING
	F2 KEY MAPPING
	F3 KEY MAPPING

04 MENU TREE & ADJUSTMENT

MENU CONSTRUCTION & MENU CONTROL & MENU CONTROL SEQUENCE & MENU TREE

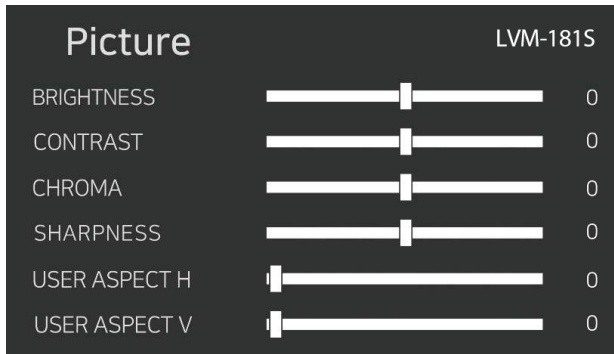
[4] Menu Tree

WAVEFORM	WAVEFORM DISPLAY
	WAVEFORM INTENSITY
	WAVEFORM TRANS.
	WAVEFORM COLOR
	LINE WAVEFORM
	SELECT LINE POSITION
	LUMA(Y') ZONE CHECK
	LUMA(Y') ZONE ADJUST
	FOCUS ASSIST
	FOCUS ASSIST COLOR
	FOCUS ASSIST LEVEL
	RANGE ERROR
	Y MAX
	Y MIN
	C MAX
	C MIN
	Y PICTURE BLINK
	C PICTURE BLINK

AUDIO	LEVEL METER SELECT
	LEVEL METER DISPLAY
	LEVEL METER REFERENCE
	LEVEL METER DECAY TIME
	LEVEL METER SIZE
	LEVEL METER POSITION
	VOLUME
	EM. AUDIO LEFT
	EM. AUDIO RIGHT
	SYSTEM
KEY LOCK ENABLE	
OSD DISPLAY	
INTERNAL PATTERN	
ECO MODE TIMER	
ECO MODE LEVEL	
CONFIG. DATA	
SET DEFAULT	
S/W UPGRADE	
VERSION	

05 MENU OPERATIONS

[1] PICTURE



• BRIGHTNESS

- Indicate the brightness (Offset) setting level of the current screen. The setting range is from -100 to 100.

* Brightness can be adjusted by using the control knob on the front of the monitor.

• CONTRAST

- Indicate the contrast (Gain) setting level of the current screen.

The setting range is from -100 to 100.

* Contrast can be adjusted by using the control knob on the front of the monitor.

• CHROMA

- Indicate the chroma (Saturation) setting level of the current screen.

The setting range is from -50 to 50.

* Chroma can be adjusted by using the control knob on the front of the monitor.

• SHARPNESS

- Indicate the sharpness setting level of the current screen.

The setting range is from -10 to 10.

* Sharpness can be adjusted by using the control knob on the front of the monitor.

• USER ASPECT H

- Used to adjust the horizontal size of the screen.

- The setting range is from 0 to 1920.

- Activated only when the [SCAN] mode is set to [USER ASPECT].

• USER ASPECT V

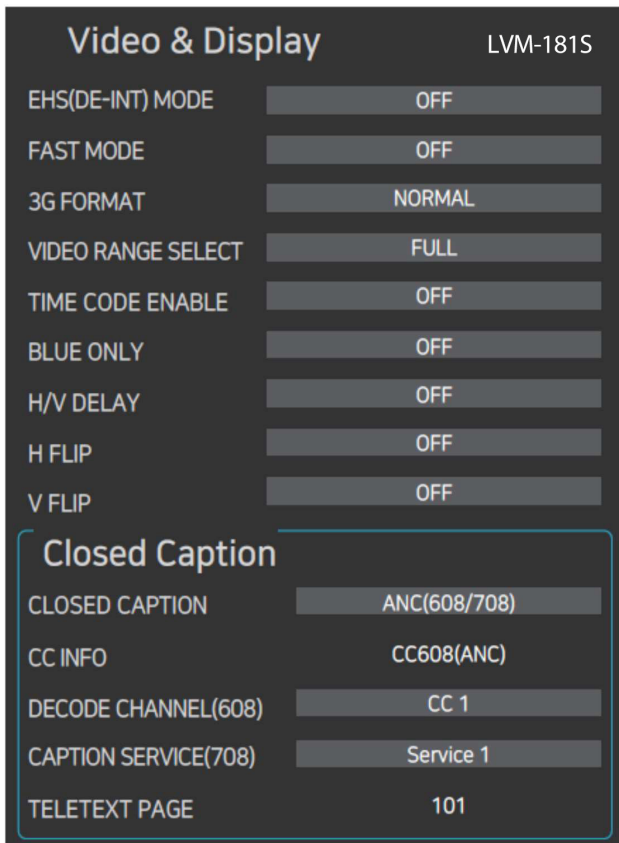
- Used to adjust the vertical size of the screen.

- The setting range is from 0 to 1080.

- Activated only when the [SCAN] mode is set to [USER ASPECT].

05 MENU OPERATIONS

[2] VIDEO & DISPLAY



• EHS(DE-INT) MODE

- This item toggles the 4:4:4 video processing filter On/Off.
- To eliminate ringing artifacts under 4:2:2 sources, please set this Filter to ON or OFF.

• FAST MODE

- Used to minimize the time delay between arrival of the serial electrical signal at the monitor input and the light output from the screen.
- Since this function is to minimize the de-interlacing delay, it will not be effective under progressive format.
- This function is useful when the input signal is the fast moving video, and also useful to reduce the delay time between the video and the audio.

• 3G FORMAT

- Used to select input format of SDI 3G A/B support.
- The available modes are as follows.
NORMAL
MODE A 444 10BIT_YCbCr
A 444 10BIT_RGB
A 444 12BIT_YCbCr,
A 444 12BIT_RGB
A 422 12BIT_YCbCr
B 444 10/12BIT_YCbCr
B 444 10/12BIT_RGB
B 422 12BIT_YCbCr
B 422 10BIT_YCbCr 50/60P
- Automatically detect the signal when the payload signal appears in NORMAL mode.

• VIDEO RANGE SELECT

- Used to set the VIDEO RANGE of input signal.
- Available modes are [NARROW] and [FULL].

• TIME CODE ENABLE

- Used to display the Time Code.
- Available modes are [OFF], [VITC] and [LTC].

• BLUE ONLY

- Used to remove red and green from the input signal and display the screen only under a blue signal.
- Available modes are [OFF], [BLUE], [MONO].

• H/V DELAY

- Used to check the Ancillary (ANC) data.
- Available modes are [OFF] and [ON].

• H FLIP (Not supported)

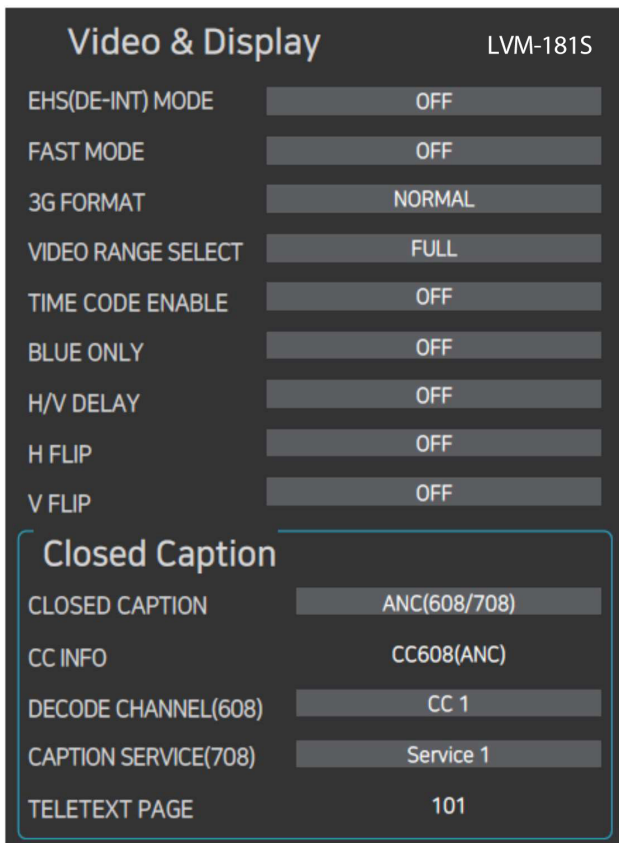
- Used to flip the displayed image horizontally.

• V FLIP (Not supported)

- Used to flip the displayed image vertically.

05 MENU OPERATIONS

[2] VIDEO & DISPLAY



- **CC INFO (CLOSED CAPTION INFO)**
 - Displays the CC(Closed Caption) information which the monitor currently receives.
- **DECODE CHANNEL (608)**
 - Sets the channel of Closed Caption 608.
 - Available modes are [CC1] to [CC4].
- **CAPTION SERVICE (708)**
 - Sets the service of Closed Caption 708.
 - Available modes are [Service1] to [Service6].
- **TELETEXT PAGE**
 - Sets the page of OP47.
 - Available modes are [801] to [8FF].

- **CLOSED CAPTION**
 - Used to set the Closed Caption.
 - Available modes are [OFF], [608(ANC)], [608(Line21)], [708], and [OP47].
 - The Closed Captions which meet 608: CEA-608-B, 708: CEA-708-C, OP47 standard are only displayed on the screen.

05 MENU OPERATIONS

[3] COLOR

Color	1/2	LVM-181S
STANDARD		HD
VIDEO RANGE		NARROW
PEAK LUMINANCE		120
BLACK LEVEL		0.010
COLOR GAMUT		REC. 709
COLOR TEMP.		6500K
EOTF		2.4
EETF		OFF
HLG SG		OFF
SG		1.2
CAMERA LUT		OFF
CUSTOM 3D LUT		SETTING

• STANDARD

- Used to select the color and dynamic range of the screen.
- Available options are [HD], [UHD], [DCI-P3], [PQ], [HLG], [SLOG3] and [USER1/2/3].
- *The sub menus are activated only in the USER1/2/3 mode.

• VIDEO RANGE

- Used to select the range of digital video signal. [NARROW]:
In the 8bit system, when the input signal is Y': 16~235, and CbCr: 16~240
In the 10bit system, when the input signal is Y': 64~940, and CbCr: 64~960
[SDI FULL]:
In the 8bit system, when the input signal is 1~254.
In the 10bit system, when the input signal is 4~1019.
- This menu is activated only in the USER1/2/3 mode.

• PEAK LUMINANCE

- Used to select the Peak Luminance of the monitor.
- This function is activated only when STANDARD is set to USER1/2/3 and then EOTF is set to PQ or HLG or SLOG3.
- Available options are [120], [200], [300], [400], [500], [600], [700], [800], [900], [1000], [2000], [3000], [4000], [5000], [6000], [7000], [8000], [9000] and [10000].

• BLACK LEVEL

- The minimum black level of the video signal can be set differently depending on the performance of the monitor or the lighting environment.
- This menu is activated only in the USER1/2/3 mode.
- Available modes are from [0.000] to [0.010] with 0.001 increment, from [0.010] to [0.100] with 0.010 increment, from [0.100] to [0.900] with 0.100 increment.

• COLOR GAMUT

- Used to select the standard color gamut.
- Available options are [BT.709], [SMPTE-C], [EBU], [D-CINEMA], [BT.2020], and [NATIVE].
- This menu is activated only in the [USER1/2/3] mode.

• COLOR TEMP. (Color Temperature)

- Controls the color temperature and allows instant access to preset the color temperature settings.
- Available options are [3200K], [5000K], [5600K], [6500K], [9300K], [CUSTOM 1], [CUSTOM 2], [CUSTOM 3].
- R/G/B Gain, R/G/B Bias(=Offset) and Color Copy menus activate only in the CUSTOM mode.
- Backlight value is adjustable for each color temperature.
- This menu is activated only in the [USER1/2/3] mode.

• EOTF

- Selects the electrophotonic conversion functions (ex: Gamma or HDR curve).
- Available options are [2.2], [2.4], [2.6], [PQ], [HLG] and [SLOG3].
- This menu is activated only in the [USER1/2/3] mode.

05 MENU OPERATIONS

[3] COLOR

Color	1/2	LVM-181S
STANDARD		HD
VIDEO RANGE		NARROW
PEAK LUMINANCE		120
BLACK LEVEL		0.010
COLOR GAMUT		REC. 709
COLOR TEMP.		6500K
EOTF		2.4
EETF		OFF
HLG SG		OFF
SG		1.2
CAMERA LUT		OFF
CUSTOM 3D LUT		SETTING

• EETF (Electrical-Electrical Transfer Function)

- It is a conversion function that expresses (without clipping) the HDR image within the actual luminance range (black level & peak luminance) that the monitor can express.
- In case of [ON] mode, the HDR image is converted within the range of set peak luminance and black level.
- In case of [OFF] mode, the video signals outside the set range will be clipped.
- Available options are [OFF] and [ON].
- This menu is activated only when the [EOTF] is set to [PQ] or [SLOG3].

• HLG SG

- Used to set the System Gamma of the HLG mode.
- In [ON] mode, the value of the System Gamma changes automatically according to the previously set peak luminance. When it is [OFF], the value is set to default value of [1.2].
- This menu is activated only when the [EOTF] is set to [HLG].
- This menu is activated only in the [USER1/2/3] mode.

• SG (System Gamma)

- The System Gamma of HLG is automatically calculated and displayed according to the set peak luminance.
- This menu is activated only when the [EOTF] is set to [HLG] and the [HLG SG] is set to [ON].

• CAMERA LUT

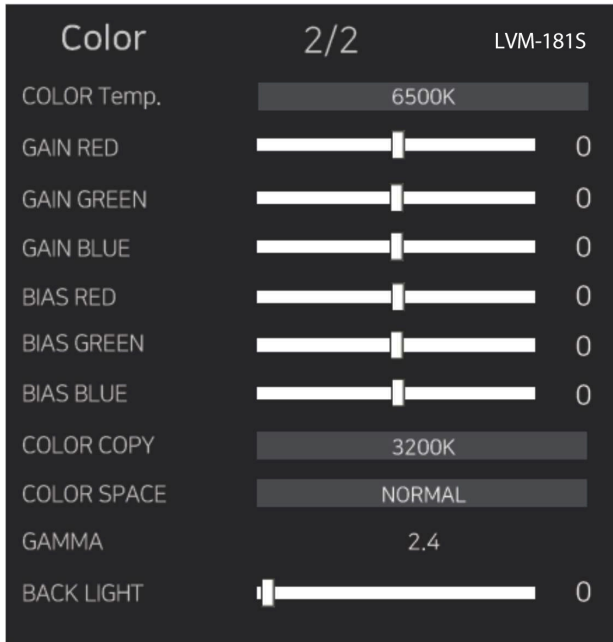
- Used to change the Camera LUT.

• CUSTOM 3D LUT

- Used to apply the custom 3D LUT File.

05 MENU OPERATIONS

[3] COLOR



• COLOR TEMP. (Color Temperature)

- Controls the color temperature and allows instant access to preset the color temperature settings.
- Available options are [3200K], [5000K], [5600K], [6500K], [9300K], [CUSTOM 1], [CUSTOM 2], [CUSTOM 3].
- [R/G/B Gain], [R/G/B Bias] and [COLOR COPY] menus activate only in the [CUSTOM] mode.
- Backlight value is adjustable for each color temperature.

• GAIN RED / GREEN / BLUE

- Used to set Red/Green/Blue Gain(or Picture, Contrast) level.
- Available range is -256 to 255.
- These menus are activated in CUSTOME 1/2/3 modes only.

• BIAS RED / GREEN / BLUE

- Used to set Red/Green/Blue Bias (or Offset. Mainly affects on Black level).
- Available range is [-100] to [100].
- These menus are activated in CUSTOM 1/2/3 modes only.

• COLOR COPY

- Used to copy the R/G/B Gain value of pre-stored color temperature settings.
- In User mode, find and select the color temperature to be used with the Knob and press the knob button to copy and apply the Gain value to [GAIN RED], [GAIN GREEN], [GAIN BLUE].
- This menu is activated in CUSTOM 1/2/3 modes only.

• COLOR SPACE

- Used to select the color output format.
- This menu is activated only when [STANDARD] is set to [HD].
- Available options are [BT.709], [SMPTE-C], [EBU], [D-CINEMA], [BT.2020], and [NATIVE].

• GAMMA

- Used to change the Gamma Curve between [1.0] and [3.0] with 0.05 increment.
- This menu is activated only when [STANDARD] is set to [HD].

• BACK LIGHT

- Adjusts the current value of the backlight of the LCD panel.
- Available values are from [0] to [100].

05 MENU OPERATIONS

[4] GPI

GPI	1/3	LVM-181S
PIN 1	NONE	
PIN 2	SDI CHANNEL	
PIN 3	HDMI CHANNEL	
PIN 4	UNDER SCAN	
PIN 5	ASPECT	
PIN 6	H/V DELAY	
PIN 7	POWER ON	
PIN 8	GND	
DHCP	ON	
IP ADDRESS	192 . 168 . 101 . 171	
SUBNET MASK	255 . 255 . 255 . 0	
GATEWAY	192 . 168 . 101 . 1	
PORT NO.	10262	
SETTING APPLY	ON	

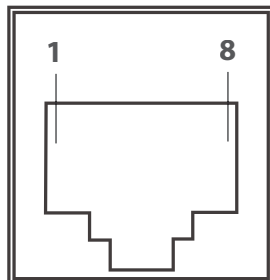
• GPI PIN 1 ~ PIN 8

- This item activates/deactivates the REMOTE function.
- The user may connect an RJ-45 jack to the REMOTE terminal on the rear of the unit and designate a function for each pin.
- The default settings are as follows :
PIN1 : NONE / PIN2 : NONE / PIN3 : NONE
PIN4 : NONE / PIN5 : NONE / PIN6 : NONE
PIN 7 is POWER ON/OFF use only and PIN 8 is GND.
- The selectable values are as shown on the Right.

• The pin positions are as follows :

REMOTE (RJ-45)

- 1: Pin1
- 2: Pin2
- 3: Pin3
- 4: Pin4
- 5: Pin5
- 6: Pin6
- 7: Pin7
- 8: GND



• DHCP

- Used to set DHCP.

• P ADDRESS / SUBNET MASK / GATEWAY

- Used to set the Network address.

• PORT NO

- Used to set the port number. The default value is [10262].

• SETTING APPLY

- Used to apply the settings.

PIN No.	Settable Values
PIN 1~6	NONE
	SDI A CHANNEL
	SDI B CHANNEL
	PBP CHANNEL
	HDMI CHANNEL
	COMPOSITE 1 CHANNEL
	COMPOSITE 2 CHANNEL
	COMPOSITE 3 CHANNEL
	COMPONENT CHANNEL
	RGB CHANNEL, DVI CHANNEL
	1:1 SCAN, ASPECT
	H/V DELAY, BLUE ONLY, MONO
	16:9 MARKER, 4:3 MARKER
	4:3 ON AIR MARKER
15:9 MARKER, 14:9 MARKER	
13:9 MARKER, 1.85:1 MARKER	
2.35:1 MARKER	
1.85:1 & 4:3 MARKER	
CENTER MARKER	
SAFETY AREA 80%	
SAFETY AREA 85%	
SAFETY AREA 88%	
SAFETY AREA 90%	
SAFETY AREA 93%	
SAFETY AREA 100%	
TALLY R, TALLY G	
PIN 7	POWER ON/OFF CONTROL
PIN 8	GND

05 MENU OPERATIONS

[4] GPI

GPI		2/3	LVM-181S
GROUP ID		0	
MONITOR ID		0	
UMD DISPLAY		OFF	
UMD BG. TRANS		SCALE DOWN	
UMD FONT SIZE		LARGE	
CHANNEL 1			
UMD CHARACTER		0	
UMD CHAR. COLOR		HDMI CHANNEL	
D-UMD TALLY TYPE		DEFAULT	
TALLY1 COLOR		OFF	
TALLY2 COLOR		OFF	
TALLY3 COLOR		OFF	
TALLY4 COLOR		OFF	

• GROUP ID

- Used to group the monitors and control the monitors by group when you control the monitors with the protocol provided by TVLogic, using RS-422/485 communication or Network.
- Available setting is from [0] to [16].

• MONITOR ID

- Used to set the ID of each monitor when you control monitors with TVLogic control protocol using RS-422/485 communication or Network or when you set and use [DYNAMIC UMD] in [UMD DISPLAY] menu.
- Available values are from [0] to [124].
- In the PBP mode, the right screen's ID is automatically set to 'MONITOR ID setting value +1'.

• UMD DISPLAY

- Used to set the Input signal ID mode.
- Available modes: [UMD], [ANC], [D-UMD(TSL3 S-8C)], [D-UMD(TSL3 S-16C)], [D-UMD(TSL3 D-8C)], [D-UMD(TSL5 S-8C)], [D-UMD(TSL5 S-16C)], [D-UMD(TSL5 D-8C)], [Ember+], [OFF]
- When the UMD menu is set, a black bar is created at the bottom of the monitor, the text or tally data is displayed in it, and the image is displayed on the screen by adjusting the screen ratio by the vertical size of the created bar.
- In the [USER ASPECT] mode, the UMD bar appears translucent and is displayed on the screen in the size set in [USER ASPECT].
 - * UMD: Displays the 8 characters which the user set in USER CHARACTER menu.
 - * ANC: Displays the characters embedded in SDI signal.
 - * D-UMD(S-8C): Displays the 8 characters and the tally signal which are input from the TSL protocol(V3.1).
 - * D-UMD(S-16C): Displays the 16 characters and the tally signal which are input from the TSL protocol(V3.1).
 - * D-UMD(D-8C): Displays the two pairs of 8 characters and the two pairs of the tally signal which are input from the TSL protocol(V3.1).
- In the PBP mode, only [D-UMD(S-8C)] operates even though [D-UMD(S-8C)], [D-UMD(S-16C)] or [D-UMD(D-8C)] is set.
- In the PBP mode, [D-UMD(S-8C)] is activated at the bottom left of the screen, and [D-UMD(S-8C)] is activated at the bottom right of the screen, and both can be set individually.

• UMD BG. TRANS.

(UMD Background Transparency)

- Used to set the transparency of the UMD background.
- Available modes are [OPAQUE], [TRANS], [SCALE DOWN].

• UMD FONT SIZE

- Used to adjust the size of UMD font.
- Available modes are [SMALL], [NORMAL] and [LARGE].

05 MENU OPERATIONS

[4] GPI

GPI	2/3	LVM-181S
GROUP ID		0
MONITOR ID		0
UMD DISPLAY		OFF
UMD BG. TRANS		SCALE DOWN
UMD FONT SIZE		LARGE
CHANNEL 1		
UMD CHARACTER		0
UMD CHAR. COLOR		HDMI CHANNEL
D-UMD TALLY TYPE		DEFAULT
TALLY1 COLOR		OFF
TALLY2 COLOR		OFF
TALLY3 COLOR		OFF
TALLY4 COLOR		OFF

GPI	2/3	LVM-181S
GROUP ID		0
MONITOR ID		0
UMD DISPLAY		OFF
UMD BG. TRANS		SCALE DOWN
UMD FONT SIZE		LARGE
CHANNEL 1		
UMD CHARACTER		0
UMD CHAR. COLOR		HDMI CHANNEL
D-UMD TALLY TYPE		DEFAULT
TALLY1 COLOR		OFF
TALLY2 COLOR		OFF
TALLY3 COLOR		OFF
TALLY4 COLOR		OFF

• UMD CHARACTER

- Used to customize the characters which are displayed when UMD is set in [UMD DISPLAY] menu.
- Available characters are lowercase and uppercase alphabet letters, numbers, and special symbols.

• UMD CHAR. COLOR (UMD Character Color)

- Used to set the character color of UMD.
- Available options are [WHITE], [RED], [GREEN], [BLUE], [YELLOW], [CYAN], [MAGENTA].

• D-UMD TALLY TYPE

- Used to set the tally type in the [D-UMD(D-8C)].
- Available modes: [DEFAULT], [USER BG], [USER COLOR], [CHARACTER], [BG. COLOR], [USER TALLY], [USER CHAR],
 - * DEFAULT: Existing TVLogic operating system(VRT).
 - * USER COLOR: The user is allowed to adjust the color of each tally.
- When [USER COLOR], [USER TALLY], [USER CHAR] or [USER BG] is selected, [TALLY1 COLOR] ~ [TALLY4 COLOR] are activated.

• TALLY1 COLOR ~ TALLY4 COLOR

- Used to set the color of each TALLY1, TALLY2, TALLY3 and TALLY4.
- Available colors are [WHITE], [RED], [GREEN], [BLUE], [YELLOW], [CYAN] and [MAGENTA].

LVM-181S

05 MENU OPERATIONS

[5] MARKER



*MARKER lines are shown on the screen only when the MARKER button on the front of the monitor is pressed.

• MARKER

- Used to select the operation of the marker.
- Available marker types: [OFF], [16:9], [4:3], [4:3 ON AIR], [15:9], [14:9], [13:9], [1.85:1], [2.35:1], [1.85:1_4:3], [USER]

• CENTER MARKER

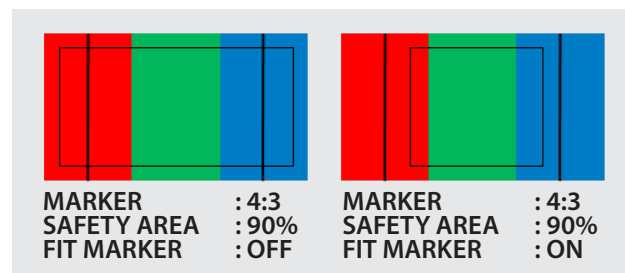
- Displays the Center Marker on the screen.
- Available modes are [ON] and [OFF].

• SAFETY AREA

- Used to display the safety area which doesn't cut the closed caption by Over Scan.
- Available sizes are [80%], [85%], [88%], [90%], [93%], [100%], [EBU ACTION 16:9], [EBU GRAPHIC 16:9], [EBU ACTION 14:9], [EBU GRAPHIC 14:9], [EBU ACTION 4:3] and [EBU GRAPHIC 4:3].

• FIT MARKER

- Used to activate or inactivate the Fit Marker function.
- When the Marker type is selected in the [MARKER] menu, a border line of the Safety Area will be displayed inside the Marker area.
- Images below show the difference between Fit Marker [ON] and [OFF].



• MARKER MAT

- Used to set the transparency level outside of the MARKER area.
- Available levels are from [OFF](transparent) to [7](Black).
- The higher the level is, the darker the outside of the MARKER area is.

• MARKER COLOR

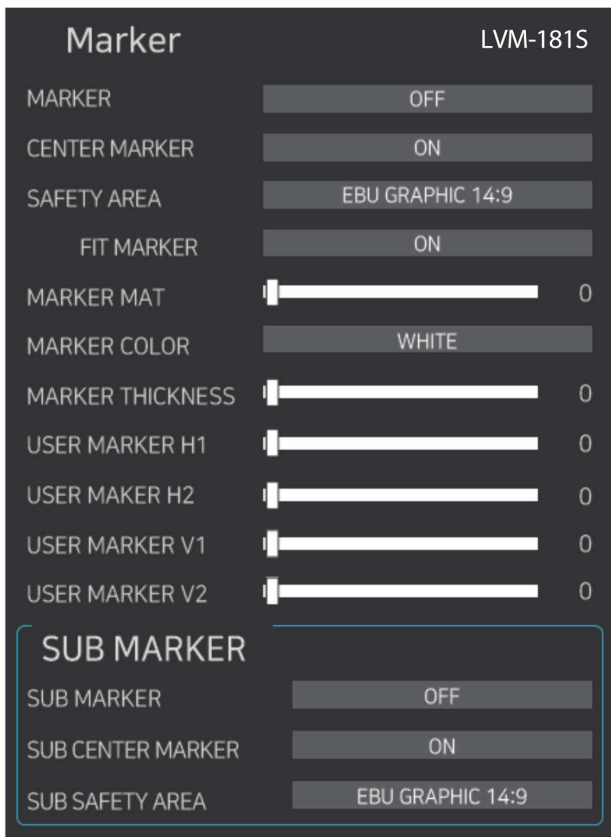
- Used to set the color of the MARKER lines.
- Available colors are [WHITE], [YELLOW], [CYAN], [GREEN], [MAGENTA], [RED], [BLUE], [BLACK].

• MARKER THICKNESS

- Used to set the thickness of the MARKER lines.
- Thickness level is from [1] to [7].

05 MENU OPERATIONS

[5] MARKER



*USER MARKER H1/H2/V1/V2 activate when the MARKER menu is set to USER mode.

• USER MARKER H1

- Used to set the position of the first horizontal marker line.
- Adjustment range is from [0] to [1920].

• USER MARKER H2

- Used to set the position of the second horizontal marker line.
- Adjustment range is from [0] to [1920].

• USER MARKER V1

- Used to set the position of the first vertical marker line.
- Adjustment range is from [0] to [1080].

• USER MARKER V2

- Used to set the position of the second vertical marker line.
- Adjustment range is from [0] to [1080].

• SUB MARKER

- Used to display the additional Marker on the screen.
- Available Sub Marker types are [OFF], [16:9], [4:3], [4:3 ON AIR], [15:9], [14:9], [13:9], [1.85:1], [2.35:1], [1.85:1_4:3].

• SUB CENTER MARKER

- Used to display the additional Center Marker on the screen.
- Available modes are [ON] and [OFF].

• SAFETY AREA

- Used to display the additional safety area which doesn't cut the closed caption by Over Scan.
- Available size: [80%], [85%], [88%], [90%], [93%], [100%], [EBU ACTION 16:9], [EBU GRAPHIC 16:9], [EBU ACTION 14:9], [EBU GRAPHIC 14:9], [EBU ACTION 4:3], [EBU GRAPHIC 4:3]

05 MENU OPERATIONS

[6] FUNCTION KEY

Function Key	LVM-181S
KEY LED	ON
F1 KEY MAPPING	SCAN
F2 KEY MAPPING	ASPECT
F3 KEY MAPPING	MARKER
F4 KEY MAPPING	H/V DELAY
F5 KEY MAPPING	BLUE ONLY

- **KEY LED**

- Used to control the Key lamp on the front of the monitor.

- **F1 / F2 / F3 KEY MAPPING**

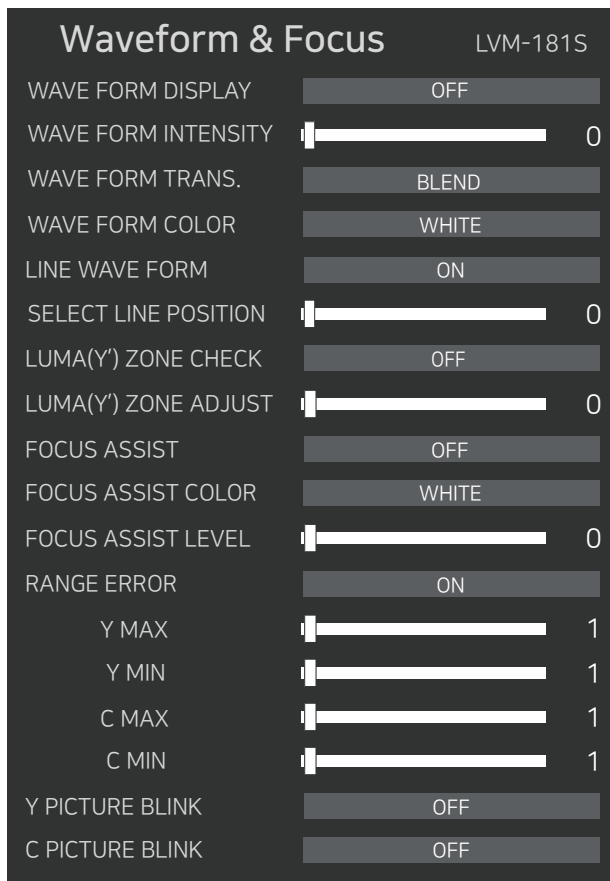
- The user can select the function for F1, F2, F3 button.

- Selectable Functions:

SDI A CHANNEL
 SDI B CHANNEL
 PBP CHANNEL
 HDMI CHANNEL
 COMPOSITE 1 CHANNEL
 COMPOSITE 2 CHANNEL
 COMPOSITE 3 CHANNEL
 COMPONENT CHANNEL
 RGB CHANNEL
 DVI CHANNEL
 SCAN
 ASPECT
 MARKER
 H/V DELAY
 BLUE ONLY
 FAST MODE
 COLOR STANDARD
 WAVE VECTOR
 LUMA ZONE
 AUD LEVEL METER
 FOCUS ASSIST
 CUSTOM LUT

05 MENU OPERATIONS

[7] WAVEFORM & FOCUS



• WAVEFORM DISPLAY

- This function sets the mode of Waveform and Vector Scope. Available options are different depending on the Input signal.
- When the input signal is YCbCr, the available modes are [OFF], [WAVEFORM], [VECTOR SCOPE], [WAVEFORM WIDE], [WAVEFORM_YCbCr], [WAVEFORM RGB], [WAVE VECTOR].

• WAVEFORM INTENSITY

- Controls the brightness of Waveform and Vector Scope display.
- Available values are between [0] ~ [63]. The higher the value is, the brighter the waveform is displayed.

• WAVEFORM TRANS. (Waveform Transparency)

- Controls the transparency level of the Waveform/Vector.
- Available options are [OPAQUE] and [BLEND].
- If the Waveform/Vector overlaps the main OSD even when the option is set to [OPAQUE], it will be automatically changed to [BLEND] mode. When the main OSD disappears or the Waveform/Vector doesn't overlap the main OSD, it automatically becomes the [OPAQUE] mode.

• WAVEFORM COLOR

- This item selects the color of Waveform.
- Available options are [GREEN] and [WHITE].

• LINE WAVEFORM

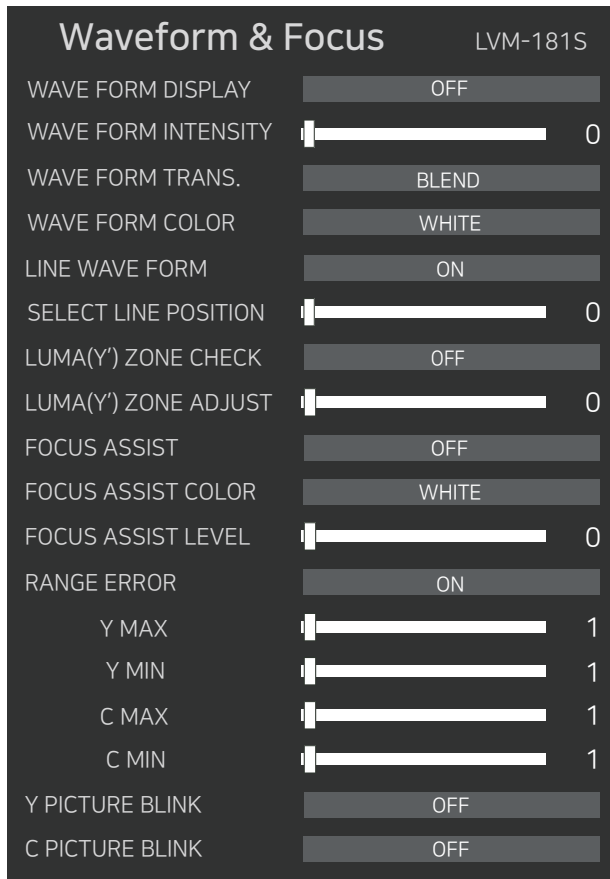
- When this function is set [ON], the data of the selected line is only displayed on the [WAVEFORM] and [VECTOR SCOPE].

• SELECT LINE POSITION

- Used to select the specific horizontal line for Waveform and Vector Scope.
- This menu is available when [LINE WAVEFORM] is activated.
- If you want to adjust a desired horizontal line, you can select [WAVEFORM] or other modes in [WAVE FORM DISPLAY] menu and then select the specific horizontal line using the control Knob.
- The adjustable range varies according to the resolution of the input signal. (SDI signal)
 - PAL: Min. 1, Max. 625
 - NTSC: Min. 1, Max. 525
 - 720p: Min. 1, Max. 750
 - 1080i: Min. 1, Max. 1125
 - 1080p: Min. 1, Max. 1125

05 MENU OPERATIONS

[7] WAVEFORM & FOCUS



• LUMA(Y') ZONE CHECK

- Analyzes the Luma(Y') level of the input image and displays the selected zone on the screen.
- Available modes are [Color Pattern] and [Zebra Pattern].
- After each pixel's Y' level is analyzed, it is displayed as a certain color or zebra pattern according to the Index on the right side of the screen.
- When a pixel's Y' level is under 0%(16), the pixel is displayed as green color or green diagonal lines, and over 100%(235) as red color or red diagonal lines.
- When the Y' level of a pixel is between 0~100%, the pixel is displayed as Gray level, except for selected Luma Zone.
- In the [Color Pattern] mode, the zone the user adjusted is displayed as Yellow (10% lower zone), Pink ($\pm 2.5\%$), Cyan (10% upper zone).

- In the [Zebra Pattern] mode, $\pm 5\%$ of the selected Y' Level will be displayed as diagonal lines.

• LUMA(Y') ZONE ADJUST

- Used to set the Y' level to be colored Yellow, Pink and Cyan in [Color Pattern] mode, or to set Y' level zone to be displayed with diagonal lines in [Zebra Pattern] mode simply by scrolling with the Knob.
- Available values are [0] % ~ [100] %.

• FOCUS ASSIST

- Focus Assist helps the shooters to easily find out the exact area in the picture that is in focus, simply by adding colors on the boundaries of the subject in the picture.
- Available modes are [COLOR ON] and [MONO ON].
 - COLOR ON: The boundary of the area with good focus is colored with the designated color.
 - MONO ON: The boundary of the area with good focus is colored with the designated color, while the rest of the areas(pixels) receive only Y'(Luma) signals and become black & white image.

• FOCUS ASSIST COLOR

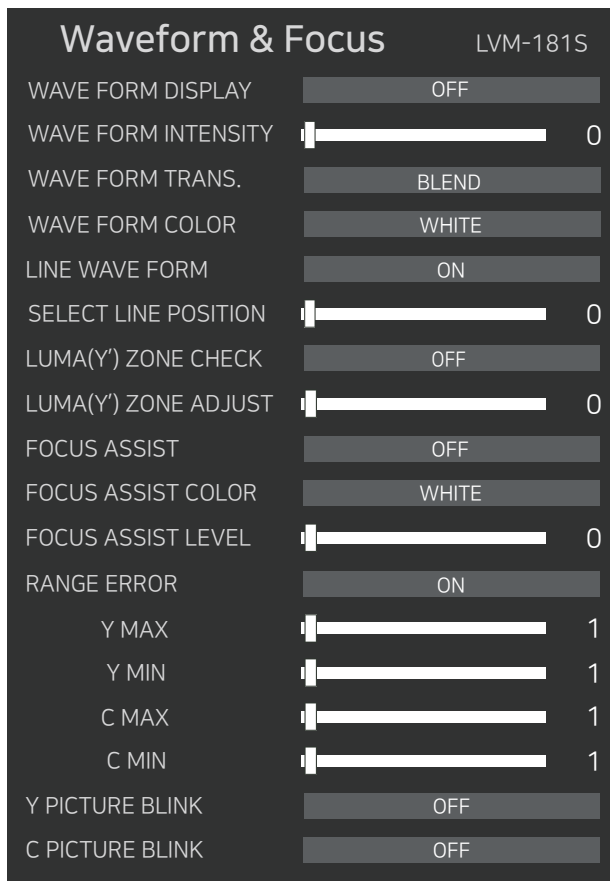
- Used to select a color for Focus Assist among [RED], [GREEN], [BLUE], [WHITE].
- This feature is available only when the [FOCUS ASSIST] mode is activated.

• FOCUS ASSIST LEVEL

- Used to set the edge difference value between the edges in an image.
- Available values are from [0] to [100]. Larger value means more sophisticated detail detection.
- The color designated in [FOCUS ASSIST COLOR] menu is displayed on the boundaries when the difference of the edges exceeds the previously set value.
- This feature is available only when the [FOCUS ASSIST] mode is activated.

05 MENU OPERATIONS

[7] WAVEFORM & FOCUS



• RANGE ERROR

- Used to set whether or not to activate [Y MAX], [Y MIN], [C MAX], [C MIN], [Y PICTURE BLINK] and [C PICTURE BLINK] functions.
- The values which are set in [Y MAX], [Y MIN], [C MAX], [C MIN] menu are indicated on the Waveform set in [WAVE FORM DISPLAY] menu.
- If [Y PICTURE BLINK] or [C PICTURE BLINK] is enabled, the section of image that exceeds the selected values of [Y MAX], [Y MIN], [C MAX] and [C MIN] shall blink.
- RANGE ERROR function doesn't support the RGB signals.

• Y MAX

- Used to set the maximum luma(Y') level.
- Available range is from [0] to [254].
- Pixels with values exceeding the maximum Y' level blink in the screen and are displayed in red on the Waveform.

• Y MIN

- Used to set the minimum luma(Y') level.
- Available range is from [0] to [254].
- Pixels with values below the minimum Y' level blink in the screen and are displayed in red on the Waveform.

• C MAX

- Used to set the maximum chroma(C') level.
- Available range is from [0] to [254].
- Pixels with values exceeding the maximum C' level blink in the screen and are displayed in red on the Waveform.

• C MIN

- Used to set the minimum chroma(C') level.
- Available range is from [0] to [254].
- Pixels with values below the minimum C' level blink in the screen and are displayed in red on the Waveform.

• Y PICTURE BLINK

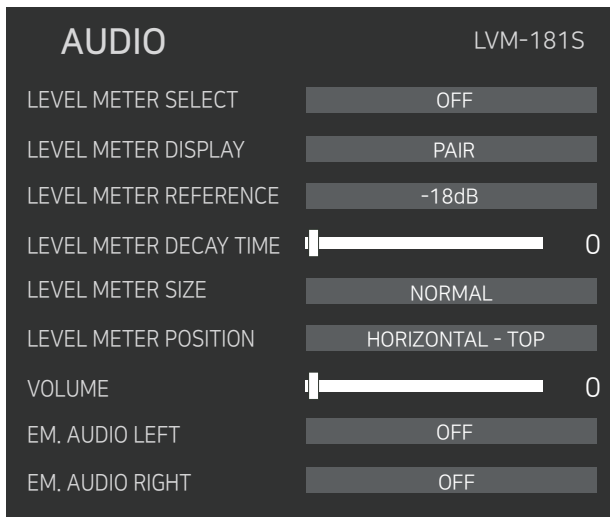
- Used to trigger selections of image that exceed [Y MAX] and [Y MIN] to blink.

• C PICTURE BLINK

- Used to trigger selections of image that exceed [C MAX] and [C MIN] to blink.

05 MENU OPERATIONS

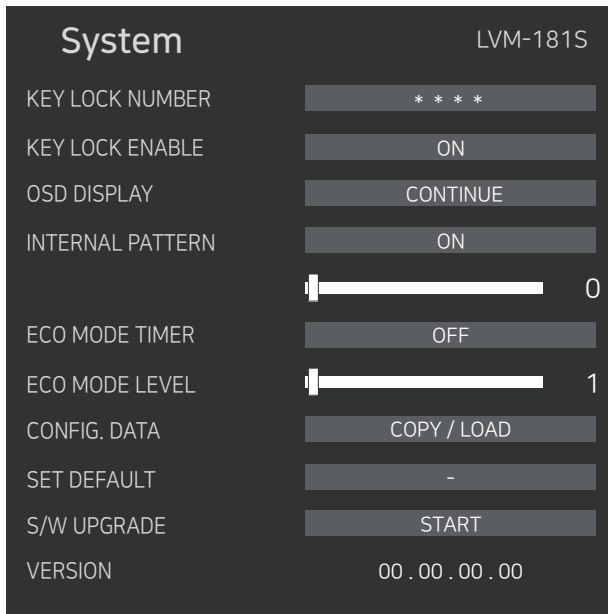
[8] AUDIO



- LEVEL METER SELECT**
 - Used to control the embedded Audio Level Meters.
 - Available modes are [OFF], [16CH], [G2+G4], [G1+G4], [G1+G3], [G3+G4], [G2+G3], [G1+G2].
- LEVEL METER DISPLAY**
 - Used to set the display method for audio level meter.
 - Available modes are [PAIR] and [GROUP].
 - When the input signal is HDMI, the mode is fixed to [PAIR].
- LEVEL METER REFERENCE**
 - Used to set Audio Level Meter default.
 - Available values are [-18dB] and [-20dB].
 - The audio within the selected value is displayed in green on the Audio Level Meter. The audio which exceeds the selected value is displayed in yellow on the Audio Level Meter.
 - The audio exceeding -4dB is displayed in red on the Audio Level Meter.
- LEVEL METER DECAY TIME**
 - Used to set the reduction time of the maximum indication of audio signals.
 - Available values are from [0] to [100].
 - The higher the value is set, the longer time it takes for the indication bars to decay.
- LEVEL METER SIZE**
 - Used to set the size of the Audio Level Meters.
 - Available modes are [SMALL], [SMALL TRANSLUCENT], [NORMAL], [NORMAL TRANSLUCENT], [LARGE] and [LARGE TRANSLUCENT].
 - In [SMALL], [NORMAL] and [LARGE] modes, the Audio Level Meter appears opaque.
 - In [SMALL TRANSLUCENT], [NORMAL TRANSLUCENT] and [LARGE TRANSLUCENT] modes, the Audio Level Meter appears semitransparent.
- LEVEL METER POSITION**
 - Used to set the position of the Audio Level Meters.
 - Available modes are as below.
 - HORIZONTAL-TOP: Displays 8 channels of the audio level meter on the top left and 8 channels of audio level meter on the top right horizontally.
 - VERTICAL-MIDDLE: Displays 8 channels of the audio level meter on the center left and 8 channels of the audio level meter on the center right vertically.
 - VERTICAL-BOTTOM: Displays 8 channels of the audio level meter on the bottom left and 8 channels of the audio level meter on the bottom right vertically.
- VOLUME**
 - Used to adjust the output volume of the internal speakers or [AUDIO OUT] on the back of the monitor.
 - Adjustment range is from [0] to [50].
- EM. AUDIO LEFT (Embedded Audio Left)**
 - Used to set the embedded audio channel for left audio out of [AUDIO OUT] terminal on the back of the monitor.
 - Available modes are [OFF], [CH 01] to [CH 16], and [Ext. AUDIO].
 - In HDMI mode, the audio channel is fixed to [CH 01].
- EM. AUDIO RIGHT (Embedded Audio Right)**
 - Used to set the embedded audio channel for right audio out of [AUDIO OUT] terminal on the back of the monitor.
 - Available modes are [OFF], [CH 01] to [CH 16], and [Ext. AUDIO].
 - In HDMI mode, the audio channel is fixed to [CH 02].

05 MENU OPERATIONS

[9] SYSTEM



• KEY LOCK NUMBER

- Used to set a password for the monitor lock function.
- Up to 16 characters can be set using numbers and alphabets.

• KEY LOCK ENABLE

- Used to lock all buttons except for power button.
- If any button other than the power is pressed, a password input window will appear.
- Enter the password set through the [KEY LOCK NUMBER] menu to unlock.

• OSD DISPLAY

- Used to set the display time for the OSD menu.
- Available modes are [CONTINUE], [5 SEC], [10 SEC], [15 SEC], [20 SEC].

• INTERNAL PATTERN

- Generates the internal WHITE pattern.
- The selectable range of WHITE pattern is from 0% to 100% with 5% increment.

• ECO MODE TIMER

- Used to decrease the brightness of the screen automatically to reduce the power consumption when there is no signal.
- When the monitor receives the signal, the brightness of the screen maintains the adjusted level.
- The time to trigger the ECO MODE can be set.
- Available options are [OFF], [30 sec], [60 sec].

• ECO MODE LEVEL

- Used to set the brightness level when the ECO MODE operates.
- Available options are from [1] to [5].

• CONFIG. DATA

- This function allows the user to save the current function settings of the monitor to the USB memory and load the saved configuration data to the monitor.
[Copy to USB]: Insert the USB memory, select [START], type the file name, and select [ENTER], then the configuration data is saved to the USB memory.
[Load From USB]: Insert the USB memory, select [START], then the saved configuration data files show up. Select the desired file, then the configuration data is loaded to the monitor.

• SET DEFAULT

- Used to initialize OSD values to the factory default.
- Initializes the values to 0 of [BRIGHTNESS], [CONTRAST], [CHROMA], [SHARPNESS].

• S/W UPGRADE

- Used to upgrade the firmware using the USB memory.

• VERSION

- Displays the version of Main board, FPGA, GPU, and APP.

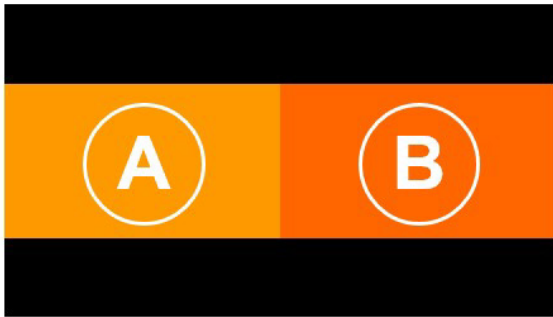
06 KEY FUNCTIONS

[1] PBP(Picture-by-Picture) / PIP(Picture-in-Picture)

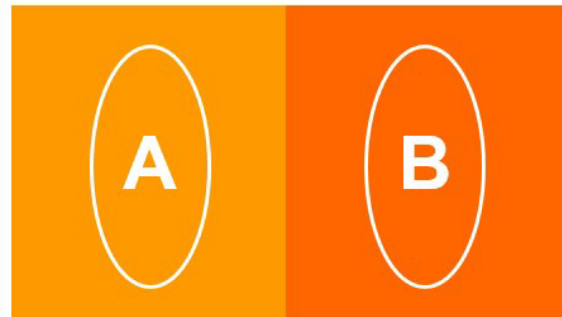
• PBP(PIP) Mode Select

- The user can select one of the four modes of PBP function by pushing [SOURCE] button on the front of the monitor.

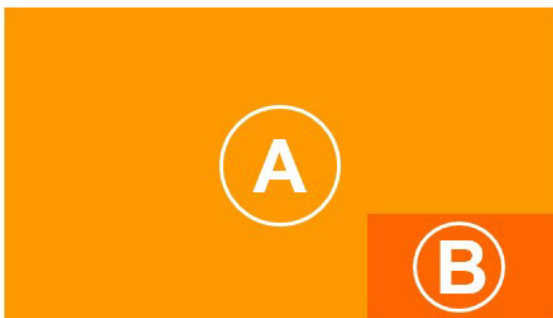
In order to avoid the confusion of terms, the PIP mode on the screen is collectively referred to as PBP.



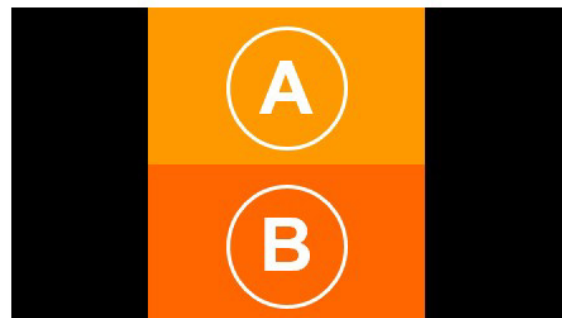
PBP 1 (Picture by Picture)



PBP 2 (Left & Right)



PIP 3 (Picture in Picture)



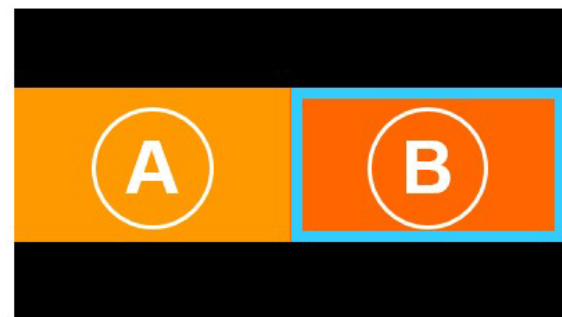
PBP 4 (Top & Bottom)

• Screen Select

- In PBP mode, push the [F1] button to select the desired display and then control the desired functions.
- The selected display will be highlighted.
- In PBP mode, You can also apply those of functions[SCAN, ASPECT, MARKER, WAVEFORM, VECTOR SCOPE, AUDIO LEVEL METER, BLUE ONLY, MONO, FOCUS ASSIST, HV DELAY]



Screen-1 selected



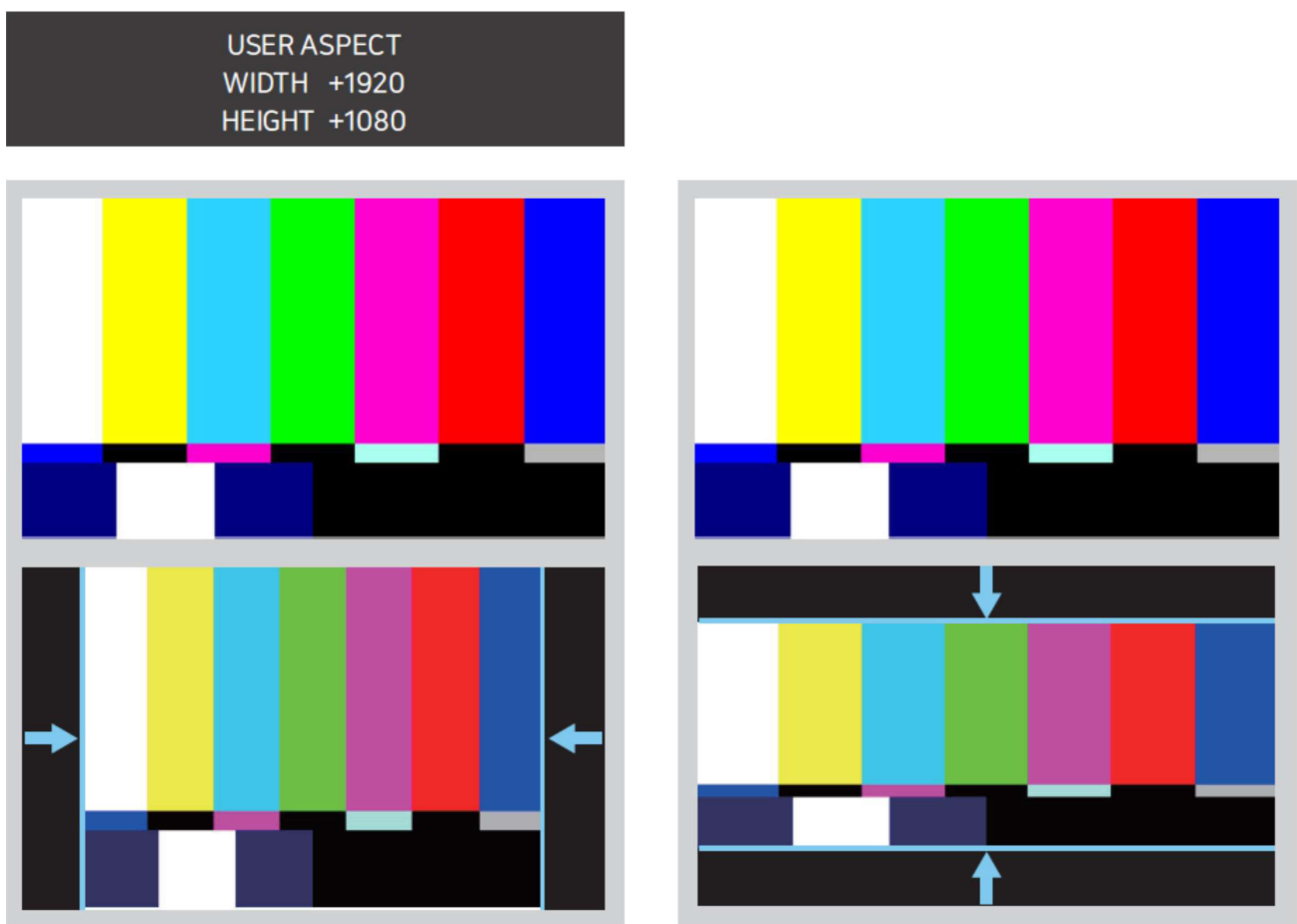
Screen-2 selected

06 KEY FUNCTIONS

[2] USER ASPECT

- This function allows the user to adjust the width/height display ratio as the user wants.

1. Access the [USER ASPECT] mode by pushing the [SCAN] button on the front of the monitor.
2. In the [PICTURE] > [USER ASPECT H] and [USER ASPECT V] menu, you can adjust the width and height of the image.



- Adjust the ratio using the Knob button on the front of the monitor.
- Adjustment range for Width: 0 to 1920
- Adjustment range for Height: 0 to 1080
- Width and Height can be adjusted in increments of 2.
- The size-adjusted picture always stays in the center of the screen.
- The aspect ratio can be specified within the screen size supported by the monitor.

06 KEY FUNCTIONS

[3] WAVEFORM / VECTOR SCOPE

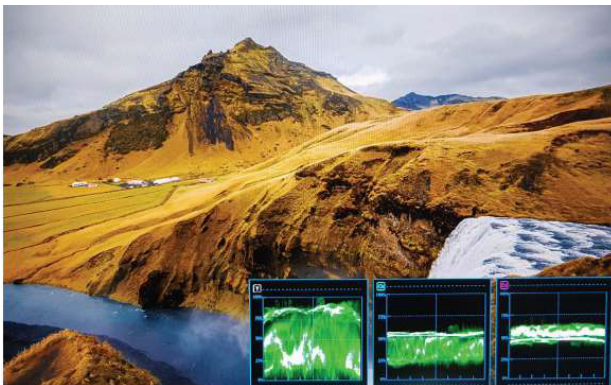
• WAVEFORM Y

- Displays the Luma(Y') component of the input signal into waveform.



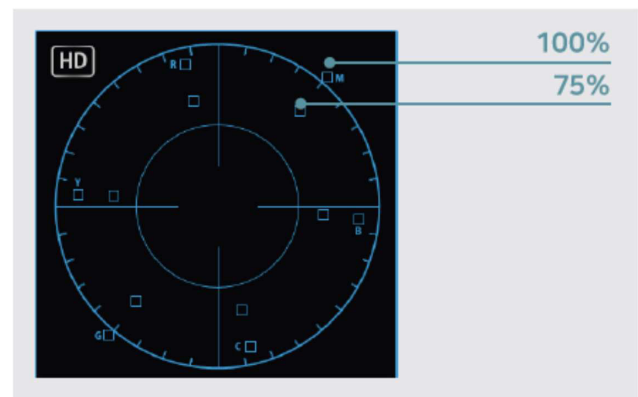
• Waveform Cb, Cr

- Displays the Cb, Cr components of the input signal into waveform.



• Vector Scope

- Displays the color components 'B-Y' and 'R-Y' of the input signals onto the X-Y axis.
- Two different types of Vector Scopes are displayed depending on SD or HD input signals.
- 100% and 75% scales are indicated on the Vector Scope.

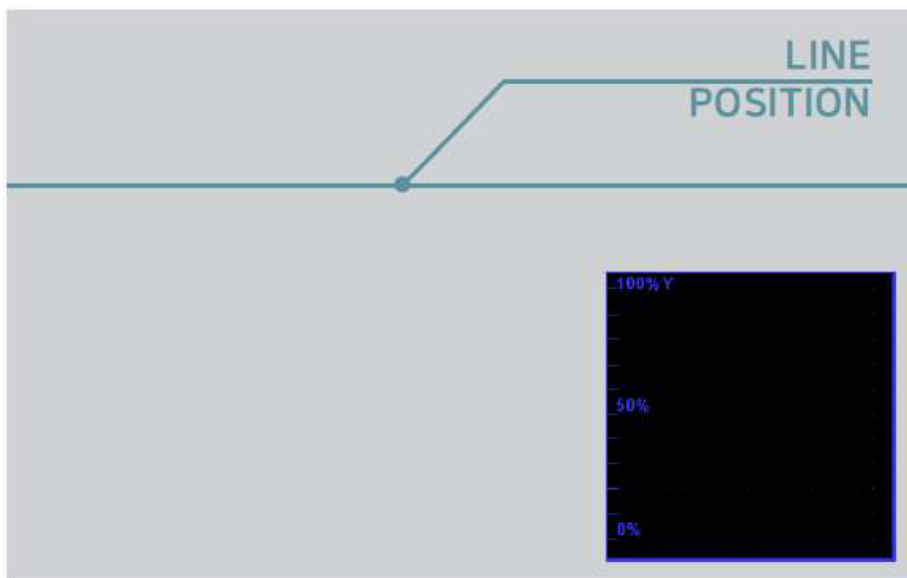


- Waveform and Vector Scope function can be used only when the input signal is YUV.
- When the input signal is RGB, [WAVEFORM RGB] is supported.
- Available modes in the YUV signal :
 - WAVEFORM
 - VECTOR SCOPE
 - WAVEFORM WIDE
 - WAVEFORM_YCbCr
 - WAVEFORM RGB
 - WAVE VECTOR

06 KEY FUNCTIONS

[4] LINE SELECT (WAVEFORM / VECTOR SCOPE)

- **Used to select a specific horizontal line for WAVEFORM and VECTOR SCOPE.**
 - This function works when the [LINE WAVEFORM] is activated.
 - To activate this function, go to [Waveform & Focus] > [WAVE FORM DISPLAY] and select [WAVEFORM] or other modes. And then, set [LINE WAVE FORM] ON and adjust the horizontal line in [SELECT LINE POSITION] using the Knob button.
 - The selected line is indicated in White on the screen.
 - Adjustment range varies according to the resolution of the input SDI signal.
 - PAL: 0 ~ 625
 - NTSC: 0 ~ 525
 - 720p: 0 ~ 750
 - 1080i/p: 0 ~ 1125
 - Adjustment range for HDMI signal varies according to the output resolution of the signal.
 - The selected line is indicated on the screen as follows.



06 KEY FUNCTIONS

[5] LUMA (Y') ZONE CHECK

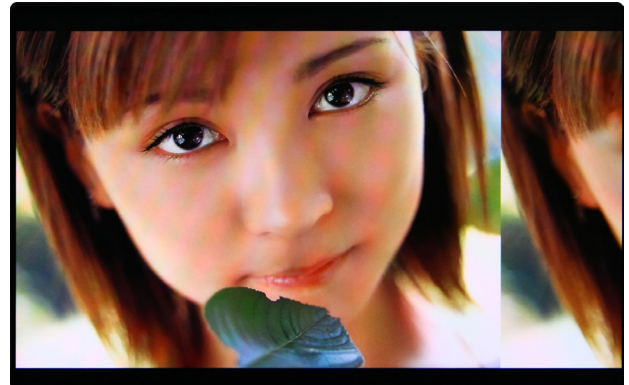
• COLOR PATTERN TYPE

- Displays the pixels with the designated Luma(Y') levels of the input image in colors. Pixels whose Y' level is over 100% are displayed as Red. Pixels whose Y' level is below 0% are displayed as Green.
- Pixels with Y' levels which are designated by the user are displayed in following colors - yellow, pink, cyan.
- Factory Default Y' (Border line between pink and yellow) level is 70%. The upper 2.5% and lower 2.5% zone from the Y' level set in [LUMA(Y') ZONE ADJUST] menu is displayed in Pink. The upper 10% zone from the Pink zone is displayed in Yellow, and the lower 10% zone from the Pink zone is displayed in Cyan. So, 25% zone is displayed in colors and the other 75% zone is displayed mono and white.

- LUMA(Y') ZONE CHECK function is convenient to set the exposure or the lighting so that the skin tone or the specific color tone is correctly shot.

• ZEBRA PATTERN TYPE

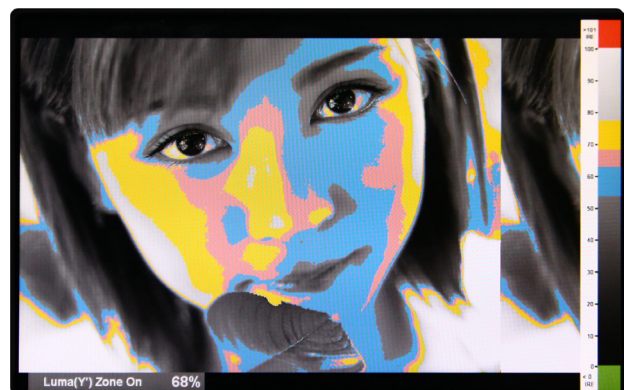
- Displays the pixels with the designated Luma(Y') levels of the input image in zebra pattern. Pixels whose Y' level is over 100% are displayed as red diagonal stripes. Pixels whose Y' level is below 0% are displayed as green diagonal stripes.
- Pixels with Y' levels which are designated by the user are displayed as black diagonal stripes.
- Factory Default Y' level is 70%. The pixels with Y' level from 65% to 75% are displayed as black zebra pattern. So, totally 10% zone is displayed as black diagonal stripes.



<Luma Zone Check OFF>



<Luma Zone Check ON_Zebra Pattern Type>



<Luma Zone Check ON_Color Pattern Type>

06 KEY FUNCTIONS

[6] FOCUS ASSIST

- **Focus Assist function assigns a color on the pixels of the shape or boundary of the image, which helps the user easily see which part of the image is in focus or out of focus.**
 - With this function, the user can easily differentiate the focused area from the out-focused area especially when shooting with a shallow depth of field.
 - Available types are [COLOR ON] and [MONO ON].
 - [COLOR ON]: Background image is original color type.
 - [MONO ON]: Background image is mono type.



<FOCUS ASSIST - COLOR ON>

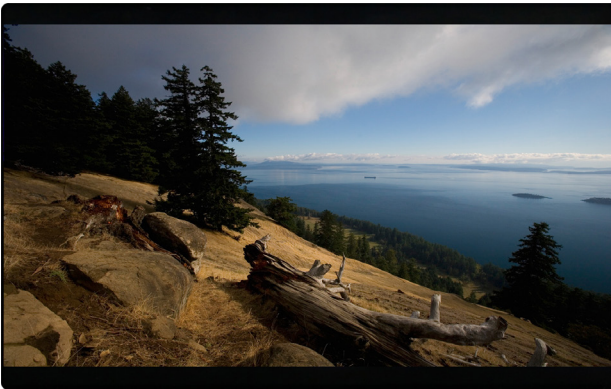


<FOCUS ASSIST - MONO ON>

06 KEY FUNCTIONS

[7] RANGE ERROR

- **Pixels with Y' or C' levels exceeding the designated levels adjusted in Y MAX, Y MIN, C MAX and C MIN menu shall blink.**
 - After the input signal's Luma(Y') and chroma information(C') are analyzed, if the input signal exceeds the designated maximum value or it is below the minimum value, the pixels shall blink. This function is to help the user to easily find out any unwanted levels of signals and set a better exposure.



<RANGE ERROR - OFF>



<RANGE ERROR - ON>

06 KEY FUNCTIONS

[8] FIRMWARE UPGRADE

- **The USB thumb drive which contains the F/W file is necessary for Firmware Upgrade.**

- **Select the S/W UPGRADE in the SYSTEM menu.**
 1. Connect the USB thumb drive to the USB Slot on the front of the monitor.
 2. Select CPU / FPGA / ALL in [S/W UPGRADE].
 3. When the USB thumb drive is properly connected, the S/W upgrade starts and the progress is displayed on the bottom left side of the screen.
 4. If the USB thumb drive doesn't connect properly or there is no file in the specified location, the error message will be displayed on the bottom left side of the screen and the upgrade won't start.
 5. In that case, check the USB thumb drive or the file location and try again.

- **If the USB thumb drive is connected and then the power is turned off and on, the firmware upgrade automatically starts.**

07 VIDEO SUPPORT RESOLUTION

[1] SDI MODE

Input Signal Interface	Signal Format (SD SDI)	
SD SDI	720x487(59.94i)	YCbCr 4:2:2 10bit
Single Link	720x576(50i)	

Input Signal Interface	Signal Format (HD SDI)	
HD SDI	1920x1080(23.98/24/25/29.97/30p)	YCbCr 4:2:2 10bit
Single Link	(50/59.94/60i) (24/25/29.97/30psf)	
	1280x720(50/59.94/60P)	

Input Signal Interface	Signal Format (3G SDI)	
3G-SDI (A/B)	1920x1080(60p/59.94p/50p)	YCbCr 4:2:2 10bit
Single Link	1920x1080(30/29.97/25/24/23.98/ 30sF/29.97sF/25sF/24sF/23.98sF)	RGB 4:4:4 10bit / 12bit YCbCr 4:4:4 10bit / 12bit

[2] HDMI MODE

Input Signal Interface	Signal Format (HDMI)	
HDMI	1080p(60/59.94/50/30/29.97/25/24/23.98) 1080i(60/59.94/50) 720p(50/59.94/60p) 480i(60) / 576i(50) 480p(60) / 576p(50)	RGB 4:4:4 8bit / 10bit / 12bit YCbCr 4:4:4 8bit / 10bit / 12bit YCbCr 4:2:2 8bit / 10bit / 12bit

07 VIDEO SUPPORT RESOLUTION

[3] DVI-ANALOG MODE

Resolution	Frequency
640 x 480	60Hz, 75Hz
720 x 400	70Hz
800 x 600	60Hz, 72Hz, 75Hz
1024 x 768	60Hz, 70Hz, 75Hz
1366 x 768	60Hz / 75Hz

[4] DVI-DIGITAL GRAPHIC MODE

Resolution	Frequency
640 x 480	60Hz, 75Hz
800 x 600	60Hz, 72Hz, 75Hz
1024 x 768	60Hz, 70Hz, 75Hz
1366 x 768	60Hz / 75Hz

[5] DVI-DIGITAL VIDEO MODE

Resolution	Frequency
SMPTE-274M	1080i (60 / 59.94)
SMPTE-296M	720i (60 / 59.94)
SMPTE-125M	480i (59.94), 480p (59.94)

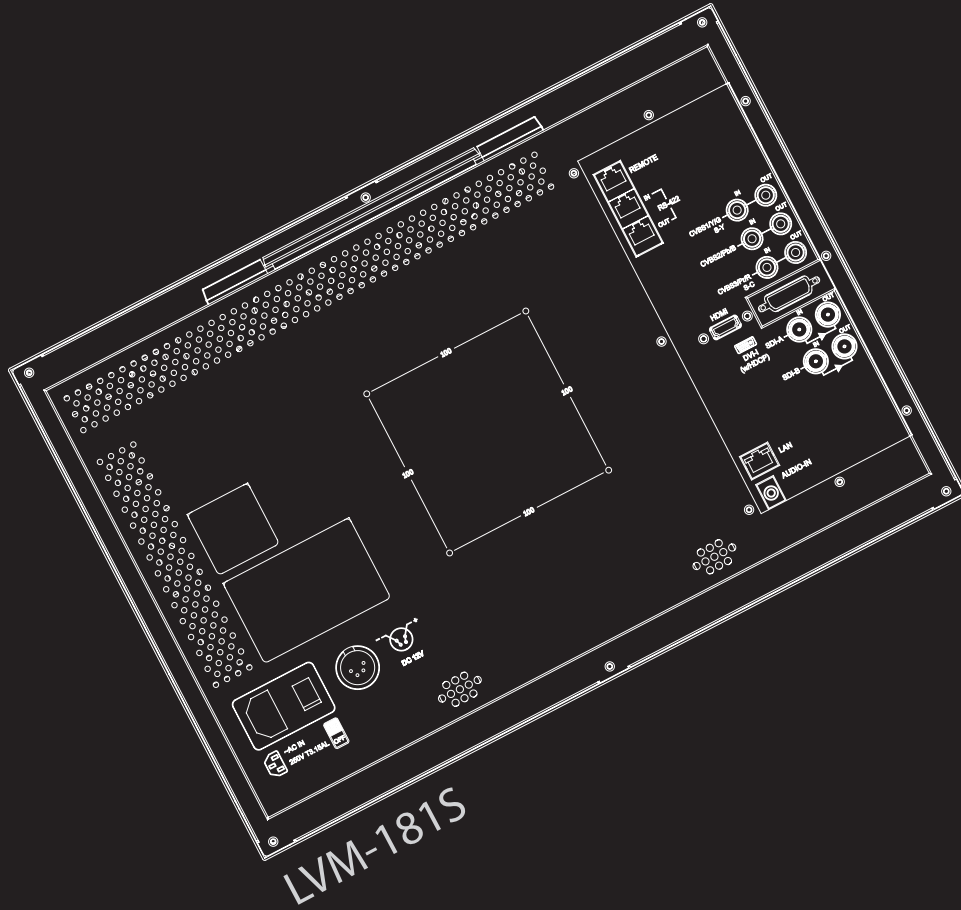
- There are GRAPHIC mode and VIDEO mode in DVI DIGITAL mode.
- If the SCAN mode is not set to ZERO SCAN in DVI-ANALOG, DVI-DIGITAL GRAPHIC, DVI-GRAPHIC VIDEO, HDMI mode, the image may not be properly displayed.
- When the displayed image is the Aspect mode, if you press the ASPECT key on the remote control, the image will be displayed in the wide mode.

08 PRODUCT SPECIFICATIONS

LVM-181S		
LCD	Size	18.5"
	Resolution	1920 x 1080 (16:9)
	Pixel Pitch	213(per one triad) x 213 [um]
	Color Depth	1.06B Colors
	Luminance of white	500cd/m2 (Typical)
	Contrast Ratio	1000 (Typical)
	Active Area	408.96(H) x 230.04 (V) [mm]
Input Connector	2 X BNC	SDI A/B Channel Input
	3 X BNC	Analog Input
	1 X HDMI	HDMI Input
	1 X DVI-I	DVI-I(RGB) IN
Output	2 X BNC	SDI A/B Channel (Loop Through Out)
	3 X BNC	Analog Output
Input Signal	3G-SDI	2.970Gbps
	HD-SDI	1.485Gbps
	SD-SDI	270 Mbps
	Analog	CVBS / Component / RGB
	DVI-Analog	640x480/720x400/800x600/1024x768/1366x768
	DVI-D (PC mode)	640x480/800x600/1024x768/1366x768
	DVI-D (HDMI mode)	1080i(60) / 720i(60) / 480i(60) / 480p(50)
	HDMI	480i(60) / 480p(60) / 576i(50) / 576p(50) / 720p(60) / 1080i(60) / 1080p(60)
Analog Input Spec	CVBS	1.0Vpp (with Sync)
	Component	1.0Vpp (Y with Sync), 0.7Vpp (Pb,Pr)
	RGB	1.0Vpp (G With Sync), 0.7Vpp (B,R)
SDI Input Signal Formats	SMPTE-425M-A/B	1080p (60/59.94/50/30/29.97/25/24/23.98/30sF/29.97sF/25sF/24sF/23.98sF) 1080i (60/59.94/50)
	SMPTE-274M	1080i (60/59.94/50), 1080p (30/29.97/25/24/24sF/23.98/23.98sF)
	SMPTE-296M	720p (60/59.94/50)
	SMPTE-260M	1035i (60/59.94)
	SMPTE-125M	480i (59.94)
	ITU-R BT.656	576i (50)
	2K Format	2048 x 1080(23.98p/psf, 24p/psf)
Audio	Audio In	Embedded Audio / Analog Stereo (Phone Jack)
	Audio Out	Analog Stereo (Phone Jack), Internal Speaker(Stereo)
Power	AC100~240V(50~60Hz) / DC 12V	
Power Consumption (Approx.)	30 Watts	
Operating Temperature	0°C to 40°C (32°F to 104°F)	
Storage Temperature	-20°C to 60°C (-4°F to 140°F)	
Dimensions	Main Body (mm/inch)	442.5 x 309 x 70 (mm) / 17.42 x 12.17 x 2.76 (inch)
	With stand (mm/inch)	489.7 x 332.8 x 137.5 (mm) / 19.28 x 13.1 x 5.41 (inch)
Weight	7Kg / 15.43 lbs	
Accessory	Basic	AC Power Cord, Stand, USB Cover, Control Knob Cap
	Optional	Sun Hood, Acrylic Filter, Rack Mount Kit, Carrying Case, V-Mount, G-Mount

08 PRODUCT SPECIFICATIONS

LVM-242S		
LCD	Size	24"
	Resolution	1920 x 1200 (16:10)
	Pixel Pitch	0.270 x 0.270 mm
	Color Depth	1.07B Colors
	Luminance of white	400cd/m2
	Contrast Ratio	1800 : 1
	Active Area	518.4(H) x 324.0(V) mm
Input	2 x BNC	SDI A/B Channel Input
	3 x BNC	Analog Input
	1 x HDMI	HDMI Input
	1 x DVI-I	DVI-I(RGB) IN
Output	2 x BNC	SDI A/B Channel (Loop Through Out)
	3 x BNC	Analog Output
Input Signal	3G-SDI	2.970Gb/s
	HD-SDI	1.485Gb/s
	SD-SDI	270 Mb/s
	Analog	CVBS / Component / RGB
	DVI-Analog	640x480/720x400/800x600/1024x768/1366x768
	DVI-D (PC mode)	640x480/800x600/1024x768/1366x768
	DVI-D (HDMI mode)	1080i(60) / 720i(60) / 480i(60) / 480p(50)
	HDMI	480i(60) / 480p(60) / 576i(50) / 576p(50) / 720p(60) / 1080i(60) / 1080p(60)
Analog Input Spec	CVBS	1.0Vpp (with Sync)
	Component	1.0Vpp (Y with Sync), 0.7Vpp (Pb,Pr)
	RGB	1.0Vpp (G With Sync), 0.7Vpp (B,R)
SDI Input Signal Formats	SMPTE-425M-A/B	1080p (60/59.94/50/30/29.97/25/24/23.98/30sF/29.97sF/25sF/24sF/23.98sF)
		1080i (60/59.94/50)
	SMPTE-274M	1080i (60/59.94/50), 1080p (30/29.97/25/24/24sF/23.98/23.98sF)
	SMPTE-296M	720p (60/59.94/50)
	SMPTE-260M	1035i (60/59.94)
	SMPTE-125M	480i (59.94)
	ITU-R BT.656	576i (50)
2K Format	2048 x 1080(23.98p/psf, 24p/psf)	
Audio In	Embedded Audio / Analog Stereo (Phone Jack)	
Audio Out	Analog Stereo (Phone Jack), Internal Speaker(Stereo)	
Power	DC 12~24V / AC100~240V(50~60Hz)	
Power Consumption (Approx.)	65 Watt (Max)	
Weight (with stand)	10.68 kg / 23.54 lbs	
Basic Accessories	AC Power Cord, Stand	



TVLogic Always ON-AIR

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